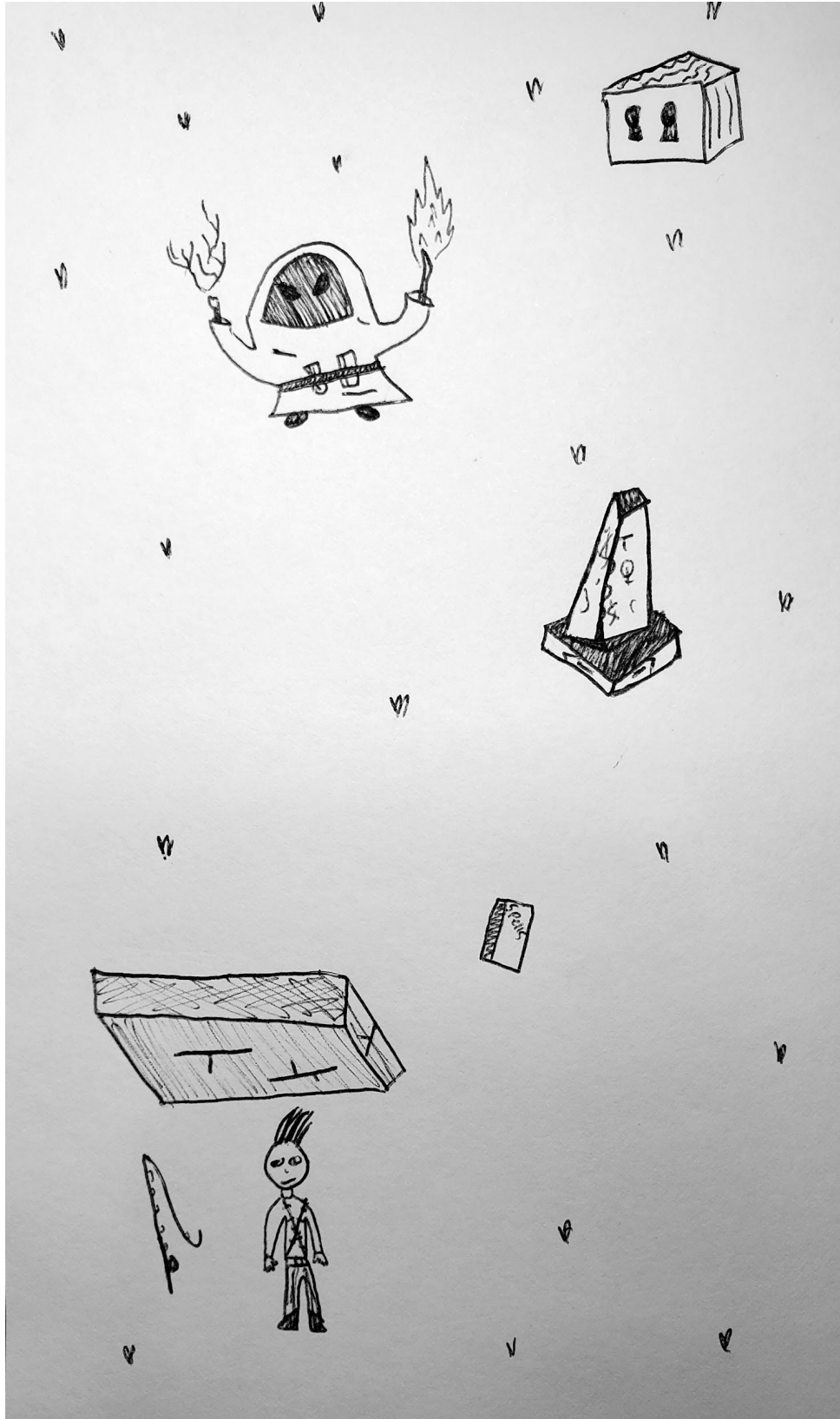


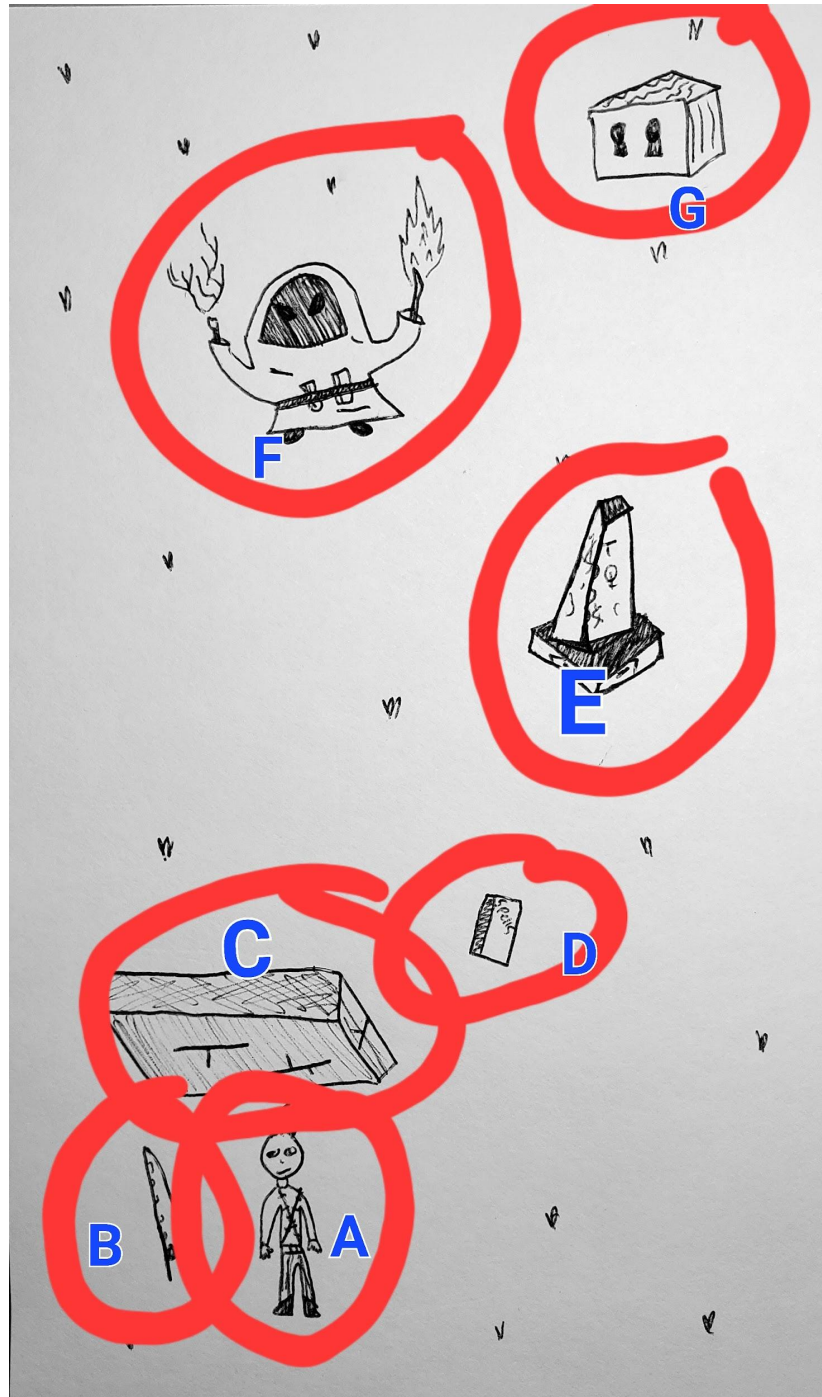
ARC * MAGE

1-Page: PAPER-COMPUTER-GAME



2022





- A)** You play as John, and you have traveled here to finally face your worst enemy, THE ARCMAGE!!!!
- B)** There is a fishing pole you can use to grab the spell book (D) without getting seen by the Arcmage.
- C)** This is your only protection against the Arcmage, and he does not see you at the start if you are hiding behind the wall. So stay behind the wall to be safe and craft a good plan.
- D)** you see a spellbook you can get by using the fishing pole to hook onto it without the

Arcmage seeing it. In the book you find a series of spells that you can use against the arcmage simply by saying you're going to use that spell. The spells you have include the following

- create fog spell

- create ice spell

- levitate spell

E) this appears to be an ancient stone key portal thingy. If you turn it to the right a ogre spawns behind the wall, and it has 2 keys around its neck which you can use to open the chest in the top right after you defeat the Arcmage. To defeat the ogre just use a combination of your spells to take him down or distract him. If you kill him you can also use him as a meat shield.

F) You see the Arcmage who has always been your enemy since you were 105(you are an elf, and you are currently 400 years old) The arcmage also has a spellbook, and you must take it away by either using a ice spell or some other thing like the fishing pole. spell to make him unable to use any of his spells. His spells include

- create fire spell

- create shield spell

- melting spell

- fireball spell.

G) In the chest which you need the 2 keys to unlock, you find 5 mercado coins and a portal to the next game(which can be any game you want.)

FINAL NOTES

- Feel free to make sequels to this game for your friends or anybody on discord to play with you.

- for more info go to the Epic Worlds PCG youtube channel.

- You can also use this game as a base for future games you make.