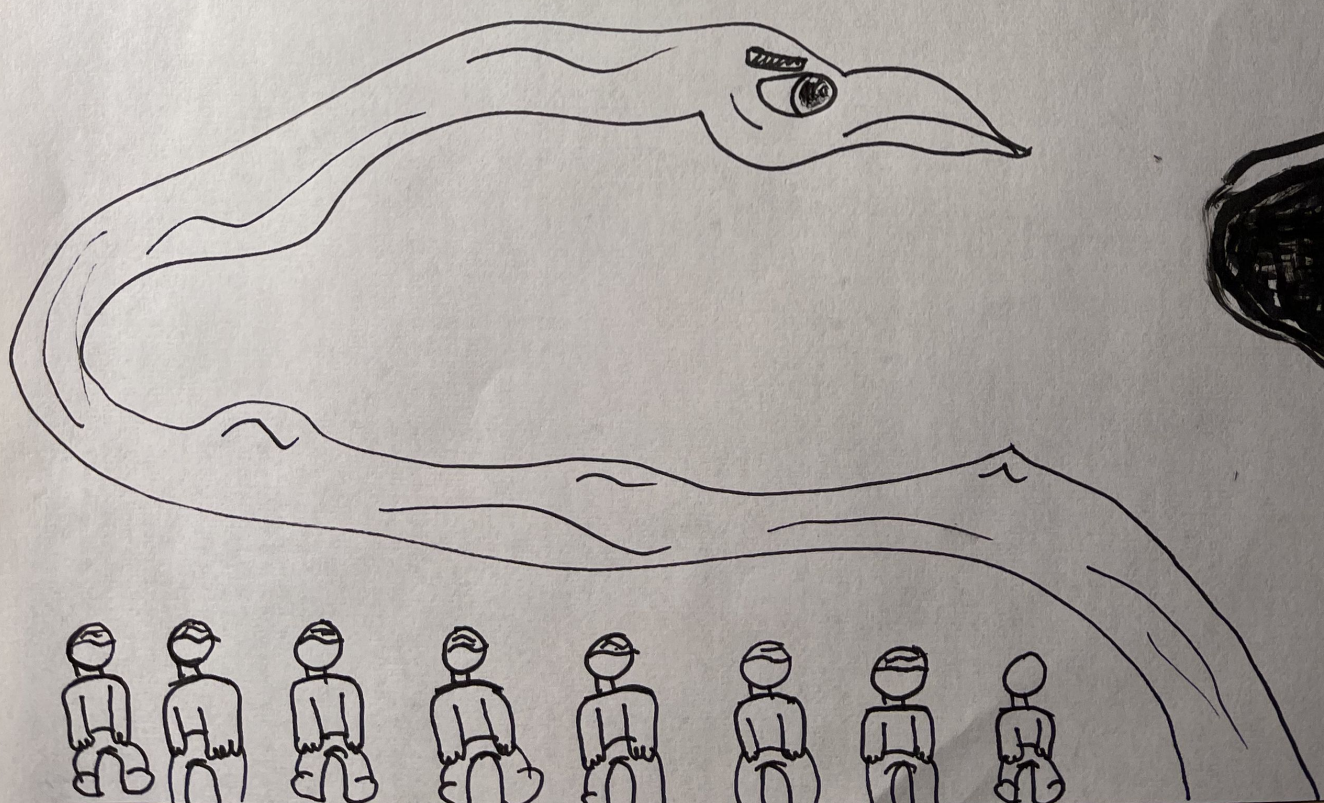
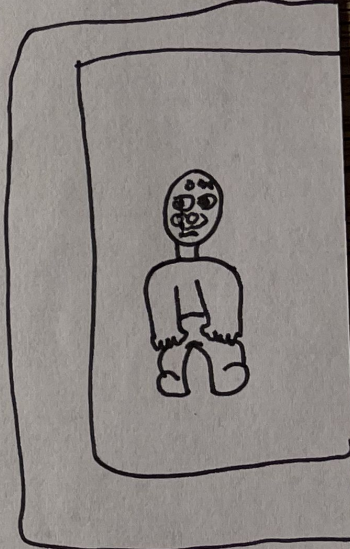
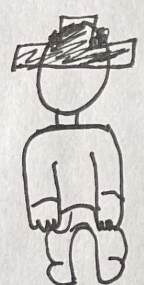
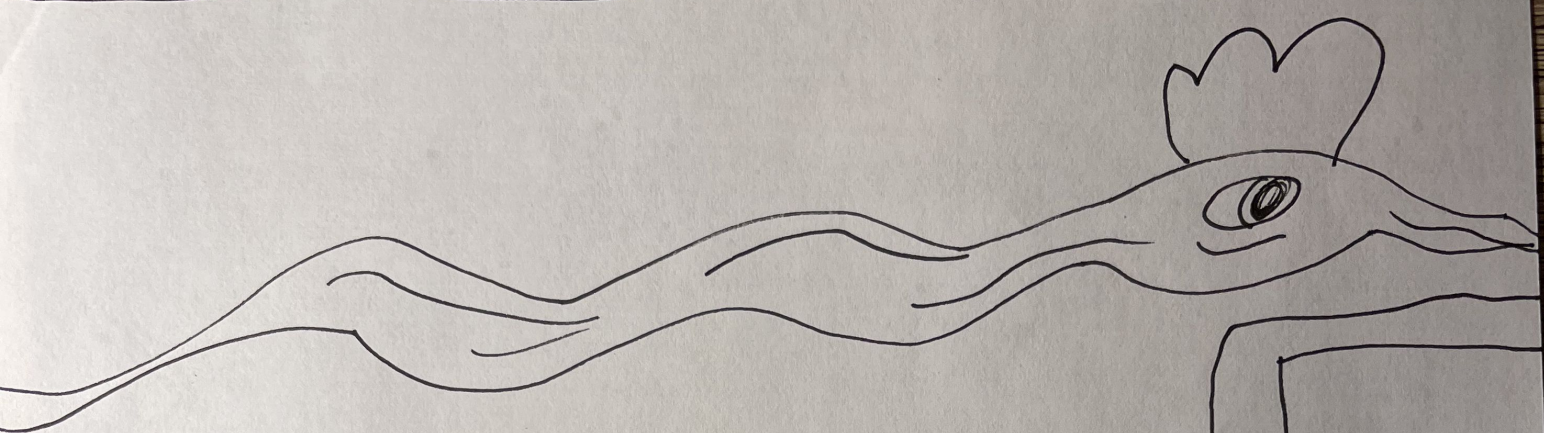
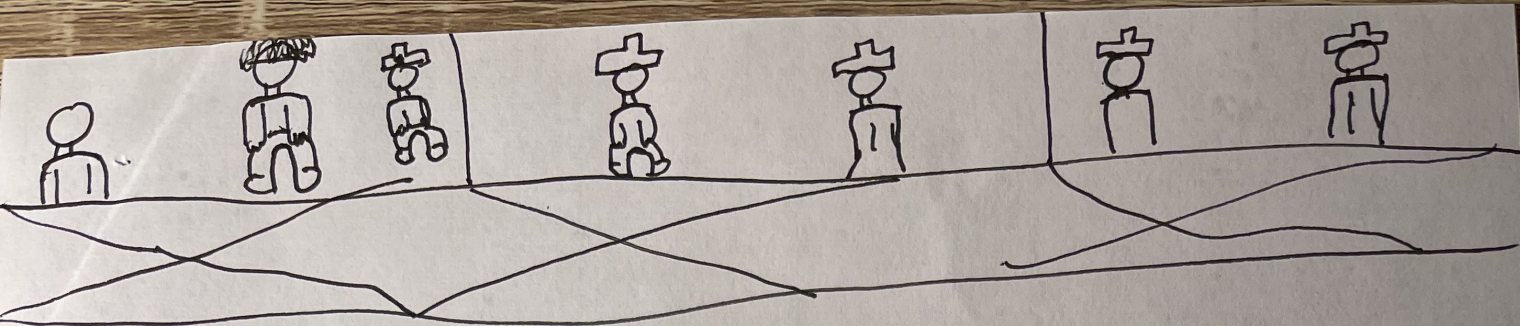


THE Robbery



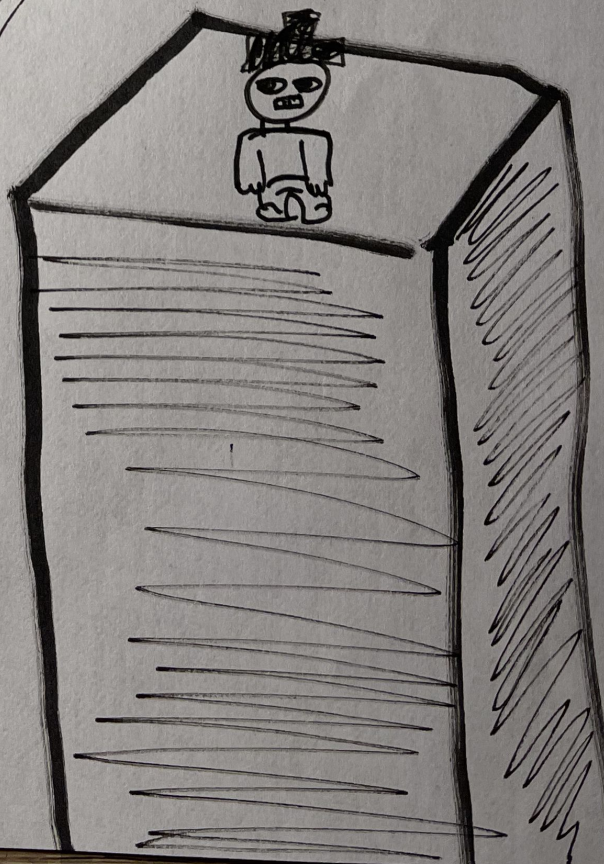
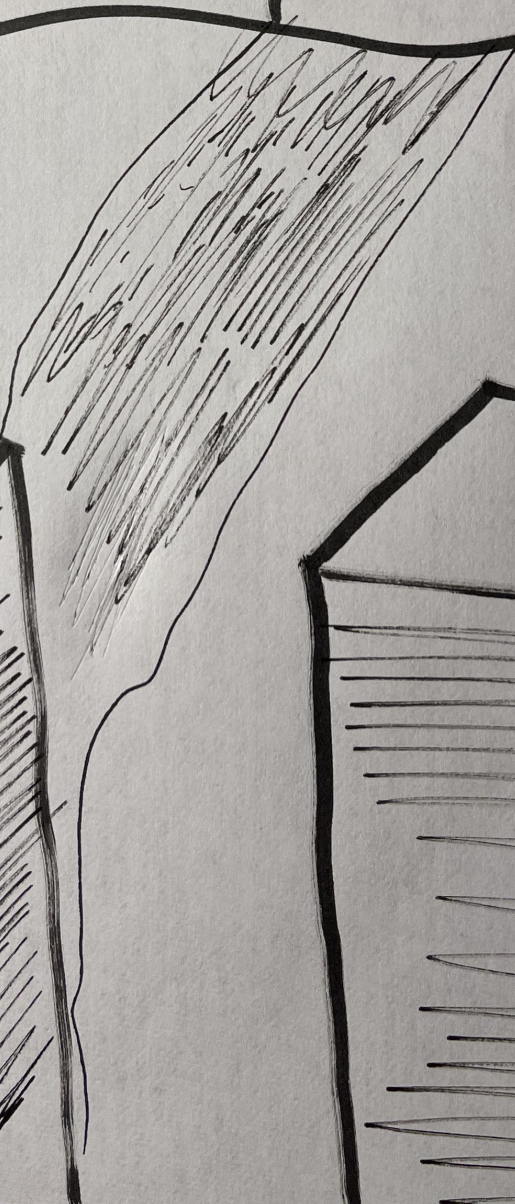
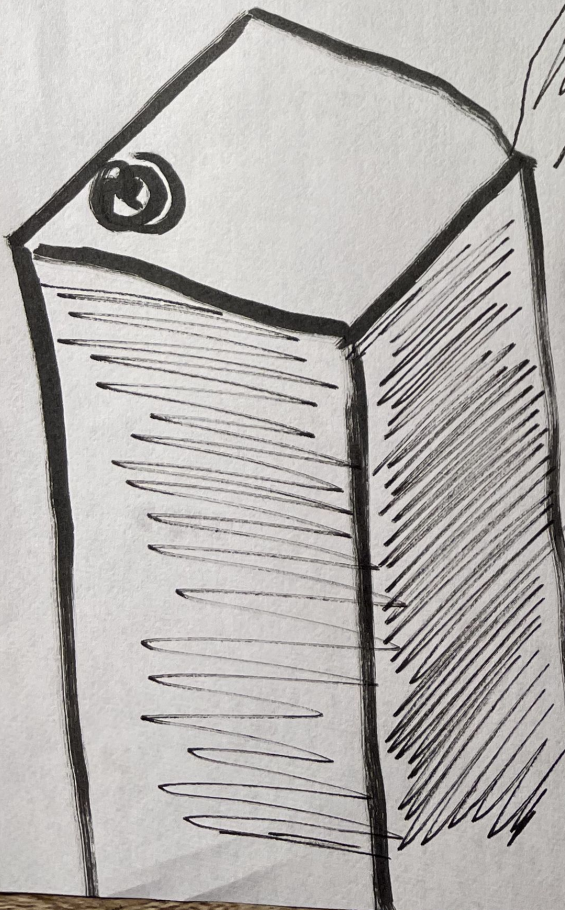
By Siren the

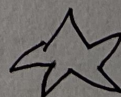
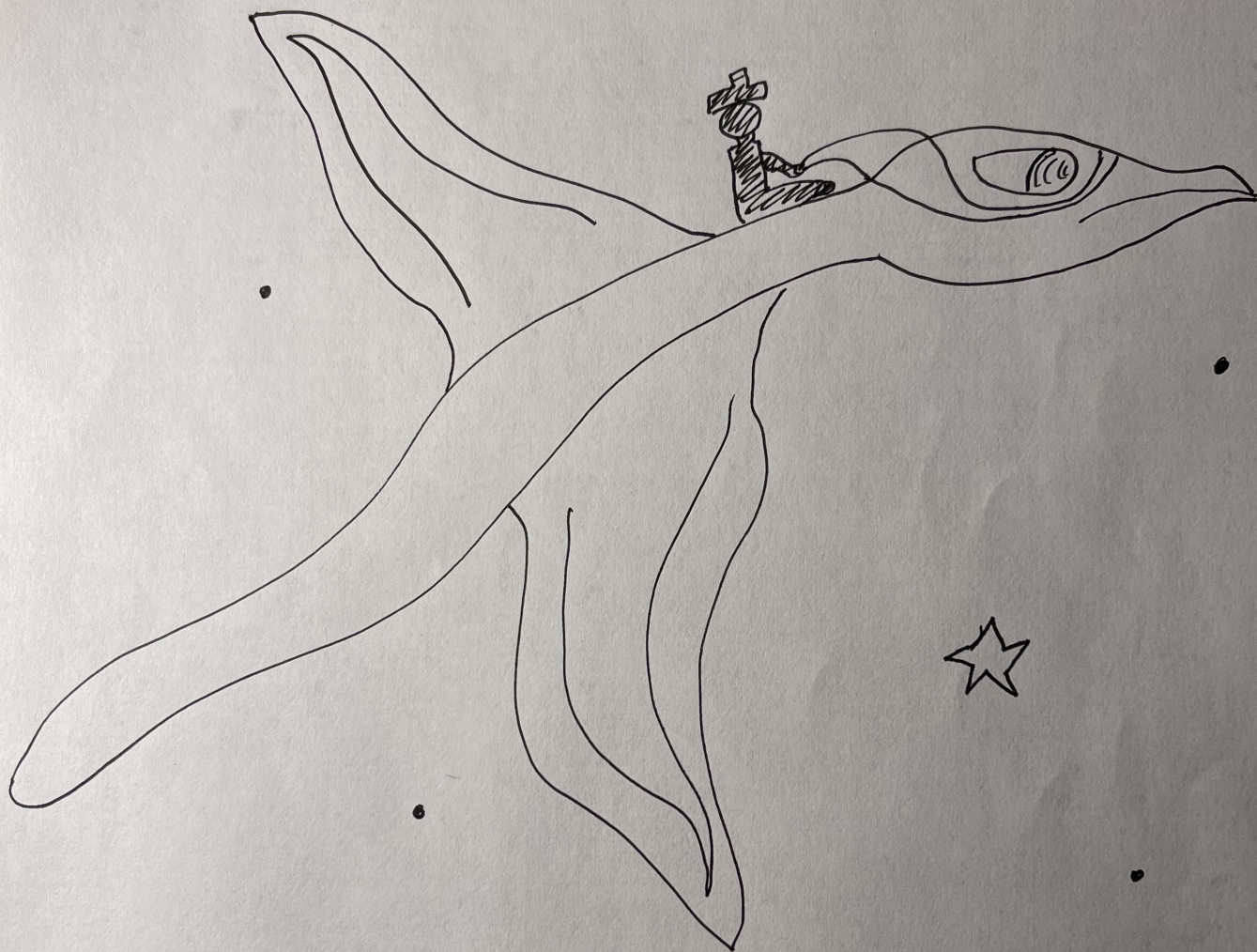
Elf





Free
Mercado
coins!





Words in Italics will be read to the player.

PG #1

You are in a Robbery Scene and surrounded by two monsters, one at top, one at bottom. The bottom one surrounded the army of robbers, while the top one covered the way for the police. Your goal is to remove the top monster out of the way so you can climb up the stairs up the building. You have a phone, sandwich, and a couple quarters in your inventory. The black thing near the bottom is a very deep hole. What do you do?

Note for PCG Master: You may need to improvise fails or deaths.

The only answer to this puzzle would be to throw the sandwich into the hole. This will make the top monster move out of the way, which will allow you to climb up the stairs.

PG #2

Now you are on top of the two towers you were working in. On the other building there is a rope. What do you do?

Simple answer: Jump to the other building.

Now you are in the other building. However there is the same monster from downstairs swooping at you! What do you do?!

The only answer is to use the rope as a lasso and tie it around the Monster's neck.

PG #3

Note for PCG Master: You can make your own ending but basically what happens here is that you fly into space, while riding the monster.