

DARK SIDE OF GRON FRESNELL PAPER GAME

VERSION 1.0



2023
EPIC WORLDS
PCG

RULES

COMBAT: THIS GAME USES ENERGY AND DICE FOR COMBAT. GRON FRESNELL HAS 2 ENERGY ON EVERY LEVEL TO SPEND(IF YOU DO NOT SPEND THE ENERGY ON A LEVEL THEN IT JUST GOES AWAY). WHEN ATTACKING A ENEMY YOU ROLL 1 SIX SIDED DICE, IF THE ROLL IS A 5 OR 6 THE ENEMY IS KILLED, 1-4 IS A MISS. GRON MAY SPEND ONE OR TWO OF HIS ENERGY ORBS ON EACH LEVEL, THIS MEANS THAT HE MAY ADD ± 1 OR ± 2 TO THE DICE ROLL TO USE UP THE ENRGY AND GET A BETTER ROLL. FOR ENEMY COMBAT THEY EACH ROLL 1 SIX SIDED DICE, IF THEY ROLL A 6 GRON TAKES -1 LIFE. GRON STARTS WITH 3 LIFE TOTAL. GRON ALSO ALWAYS GOES FIRST.

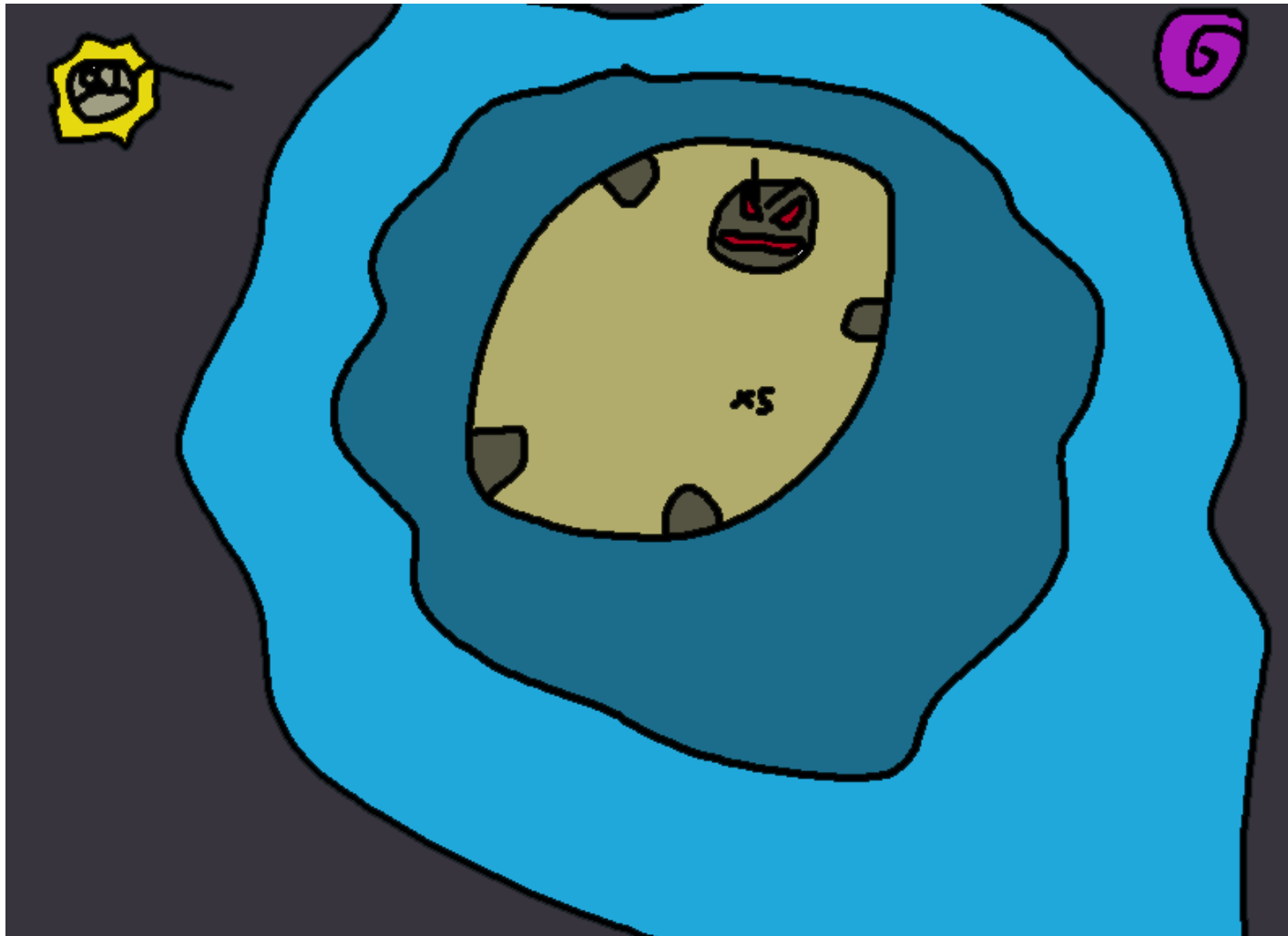
MOVEMENT: EACH TURN GRON MAY MOVE JUST A FEW INCHES ON THE LEVEL(THIS MEANS HE CAN NOT JUST MOVE ALL THE WAY TO THE PORTAL TO THE NEXT LEVEL, HE ACTUALLY HAS TO MOVE TO FIGHT EACH ENEMY BEFORE YOU CAN GO INTO THE PORTAL) ENEMIES CAN ALSO MOVE TOO.

HEALING: GRON HEALS FULL HEALTH AFTER EVERY LEVEL IS COMPLEETED

NOTE: EACH LEVEL THE ENEMIES GAIN ± 1 LIFE, SO LEVEL ONE STARTS WITH EACH ENEMY ONLY HAVING 1 LIFE







After Clouded Hopes 2 Gron Fresnell went on a rampage attempting to defeat any bad guy he knew!