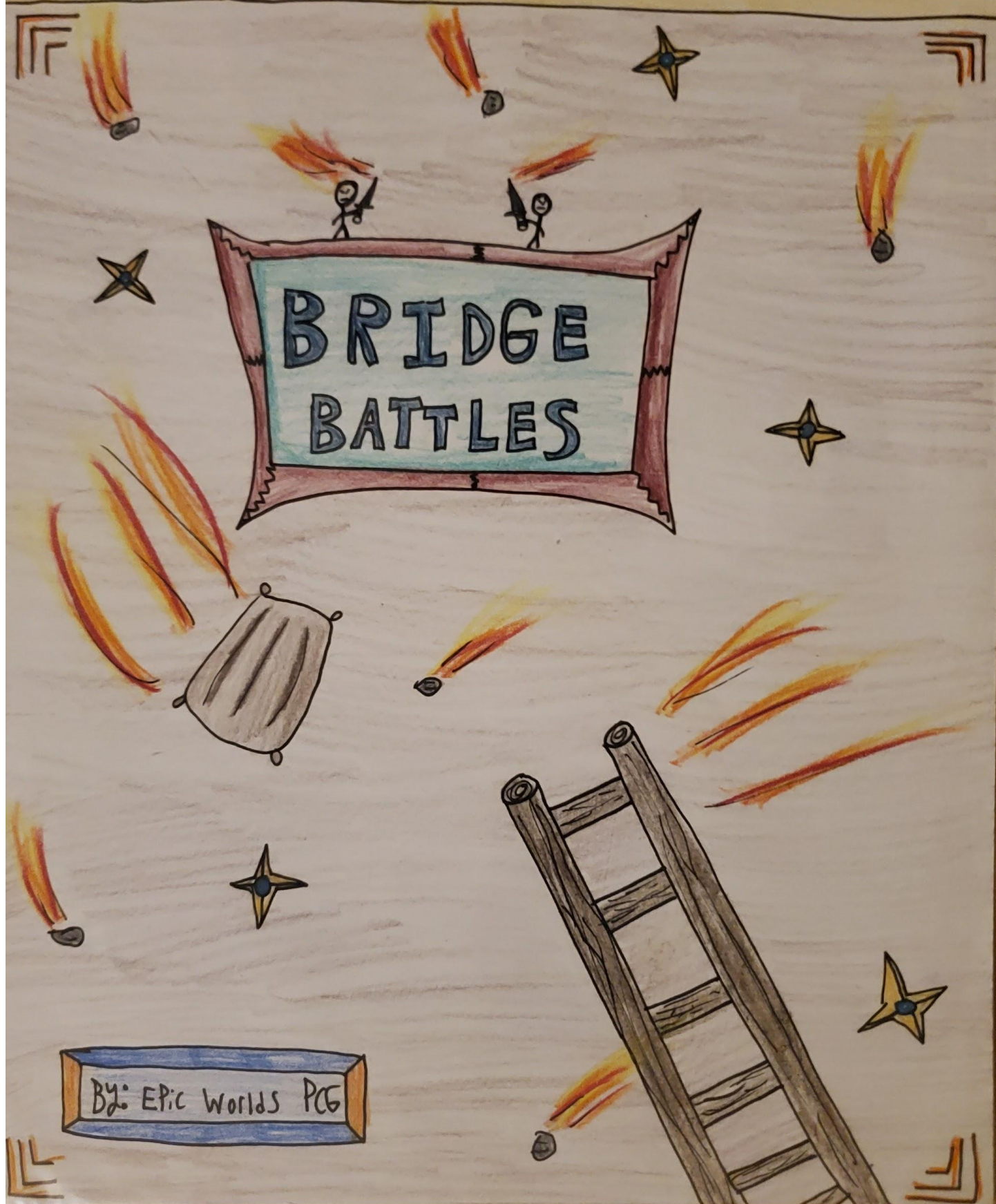
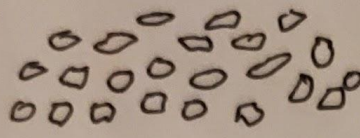


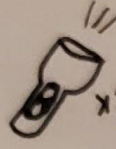
Multi-Player Paper Computer Game



Bridge Battles Charts/Rules

- every time you get a kill, move on to the next item, until someone has got a kill with each item.

① →  x10 Pebbles or x2 Rocks

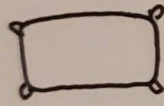
② →  x1 Flashlight

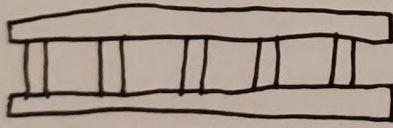
- Every time someone gets a kill, move back to the start/X places

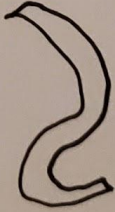
③ →  x1 Lighter

④ → x1  fishing pole

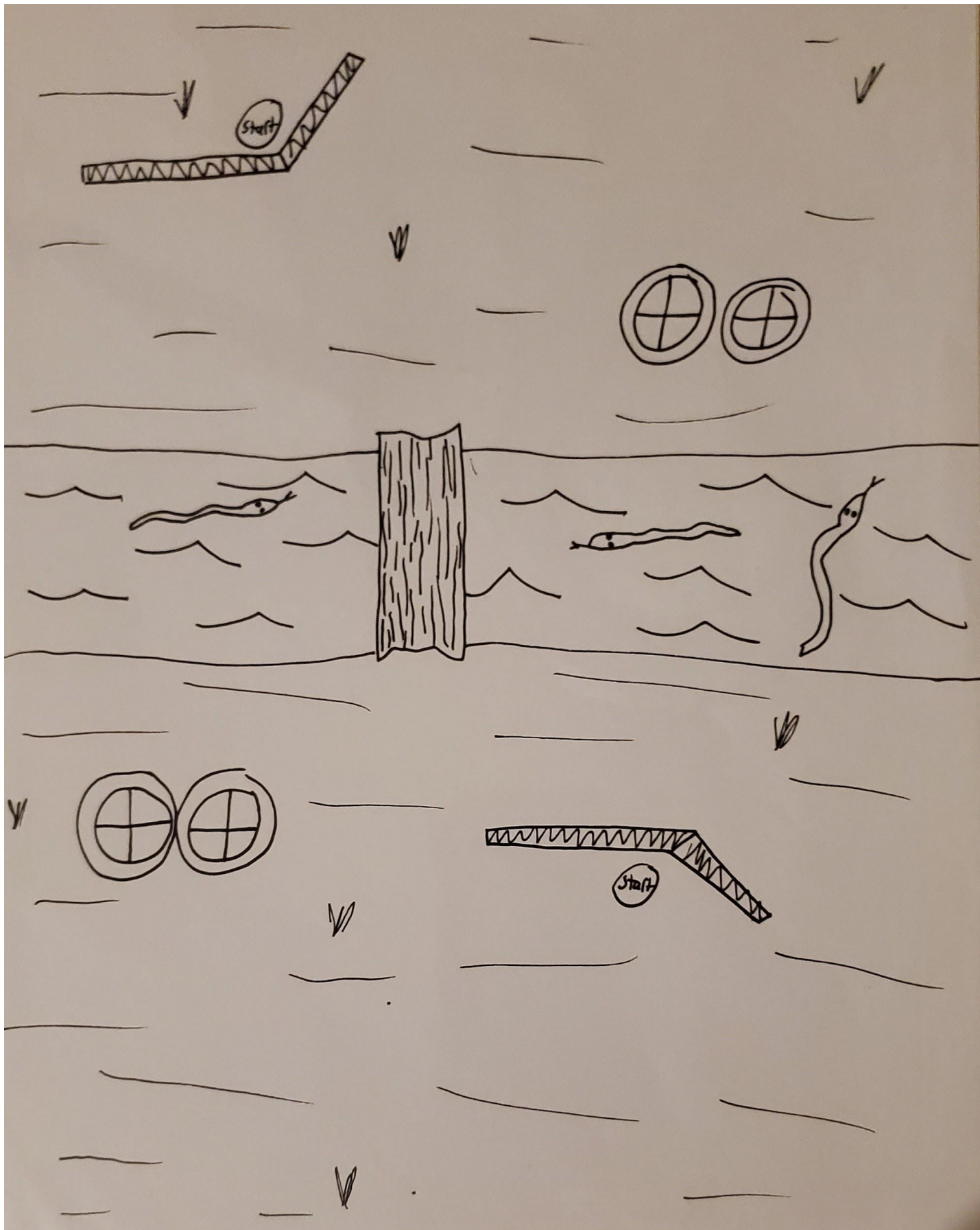
⑤ →  for spray, and x1 Fire work

⑥ →  Pillow

⑦ →  Ladder

⑧ →  blanket and  20ft rope

Winner = 5 @



Instructions

- **This game requires 2 players and 1 PCG master to play.**
- **Each player starts with the first item on the chart, and everytime they get a kill, and the PCG master thinks the kill makes sense and allows it, then that player that gets the kill, can move on to the next item.**
- **They can only have one item each at a time**
- **Once you have got a kill with each item, then you have won the game.**
- **You each start on opposite sides of the map as indicated by the circles that say start.**
- **Take turns describing what you do, and then the other player says how they respond**