



<--- (This is the sheet you can use to print out and cut out the cards of the characters used in this game)

[ENEMY SYNOPSIS]

Cool Kid



<--- Cool Kid, the first battle of the Arena. He is a skater who is very good at dodging and evading attacks. He uses the speed of his skateboard as well as his slim body to dodge. He is weak to all types of magic and physical attacks if you can manage to hit him. His attacks are mainly punching as he rides past you. PERSONALITY: Cool Kid thinks he's super cool, he loves the latest trends and he has a big ego, he also talks a lot.

Scar Face



<--- Scar Face, the second battle of the Arena. He is a massive, behemoth of a warrior who's very strong, and resilient with very thick skin, but SLOW. He uses a large hammer as a weapon, but he also can use gravity magic when needed. PERSONALITY: He doesn't talk much, he gets stronger, but also dumber when he is aggravated.



<--- Death, the final battle of the Areena. He is an extremely tough character to fight, he uses a scythe for physical attacks, and can teleport at will. His only weaknesses are blunt force attacks that can break his body which is made entirely of bones, and sometimes magic. PERSONALITY: very intimidating, deadly, and smart.

[HOW TO PLAY]

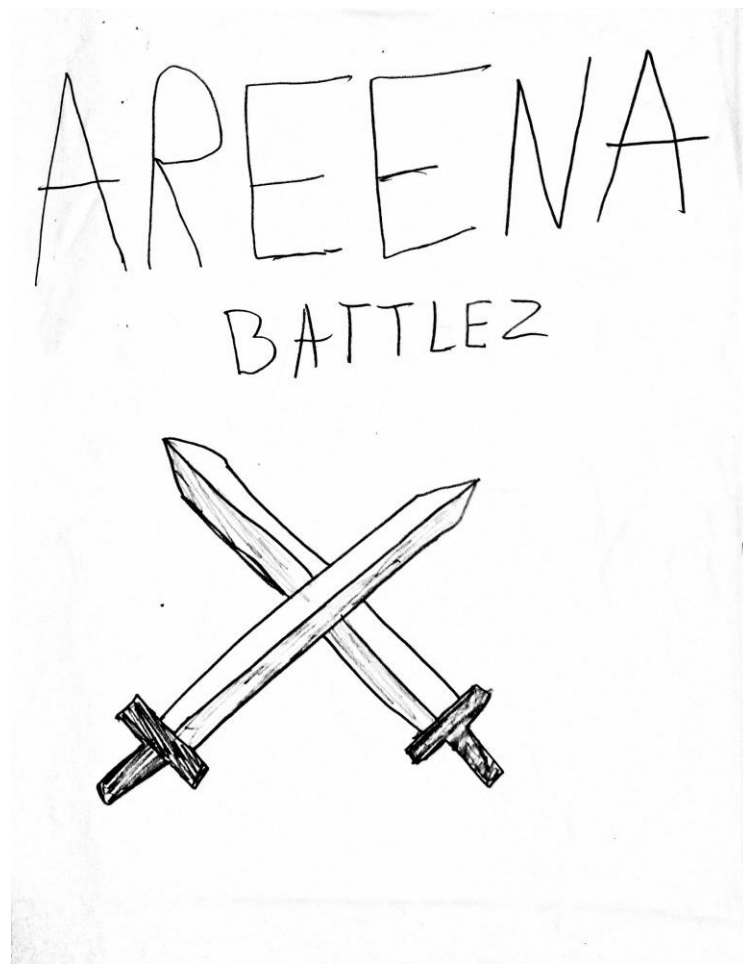
-The player is playing as Thunder Snake, a warrior for hire who's been saving up gold for the Areena Battlez by doing mercenary work.

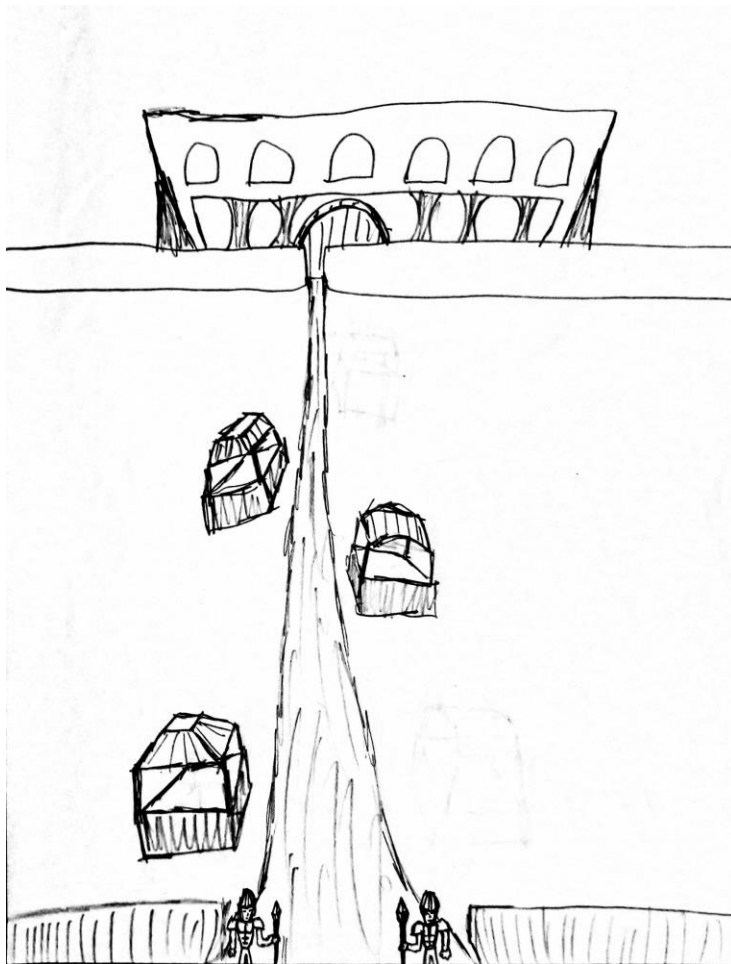
When beginning, the guards at the front gates will say "Welcome to the AREENA BATTLEZ, we will take all your belongings besides your clothes and money, now you may enter."

-After entering, the player can visit any of the three shops. The three merchants will happily explain what they sell, and how they can give the player any item in existence as long as the player can imagine it.

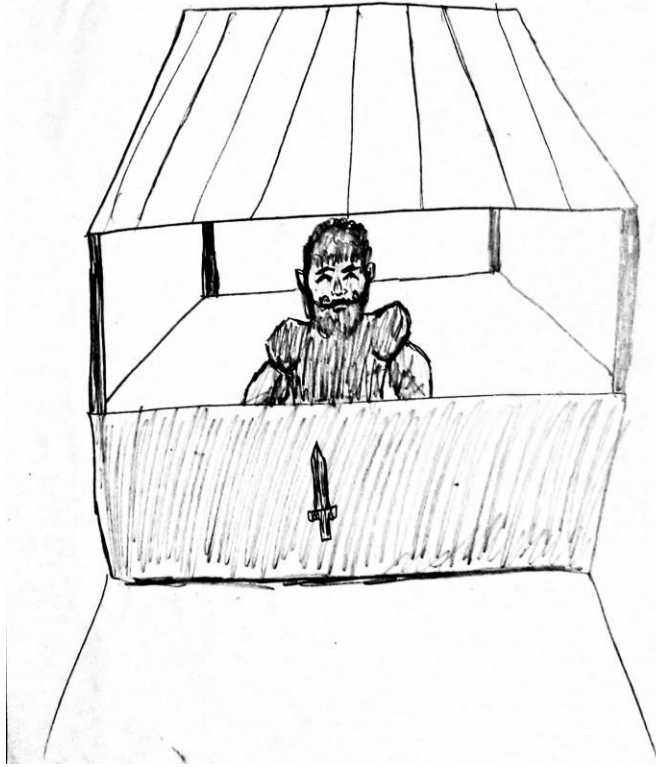
-The game master can decide how much gold the items cost, but generally more powerful weapons, armour, and potions will cost more gold.

-THE PLAYER HAS A SPENDING LIMIT OF 1,000 GOLD (or more, or even less if you want to change it.)

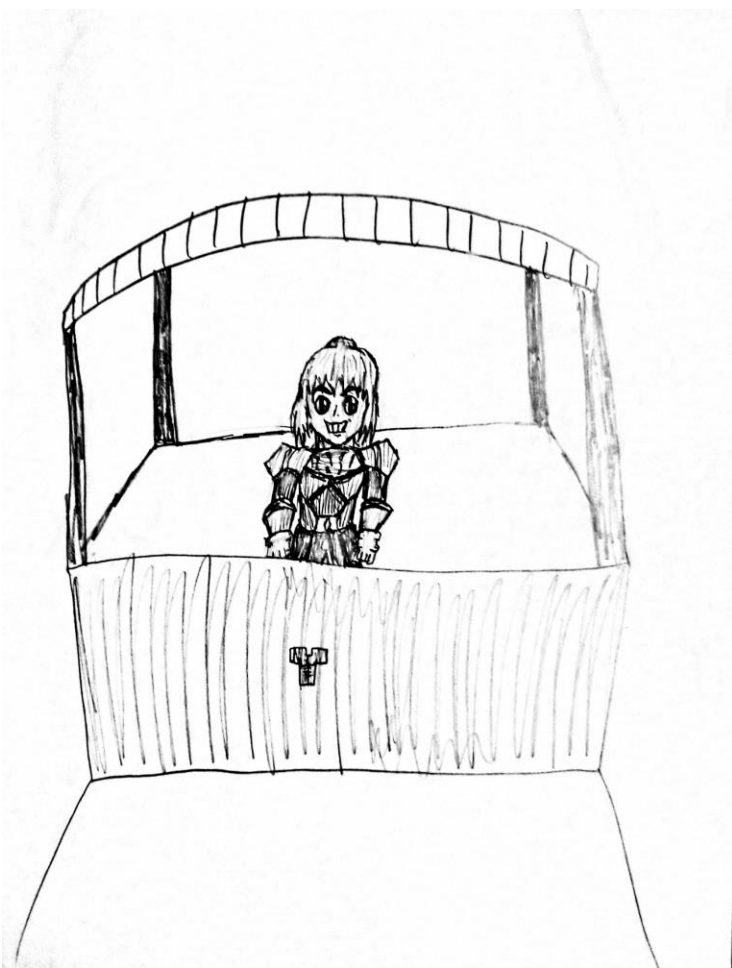




<--- This is the first screen, the first shop closest on the left is Godon, the merchant of weapons. The second shop on the right is Minessa, the merchant of armour. The last shop in the back left is Vorton, the merchant of potions. The Areena is all the way in the back where the path goes.



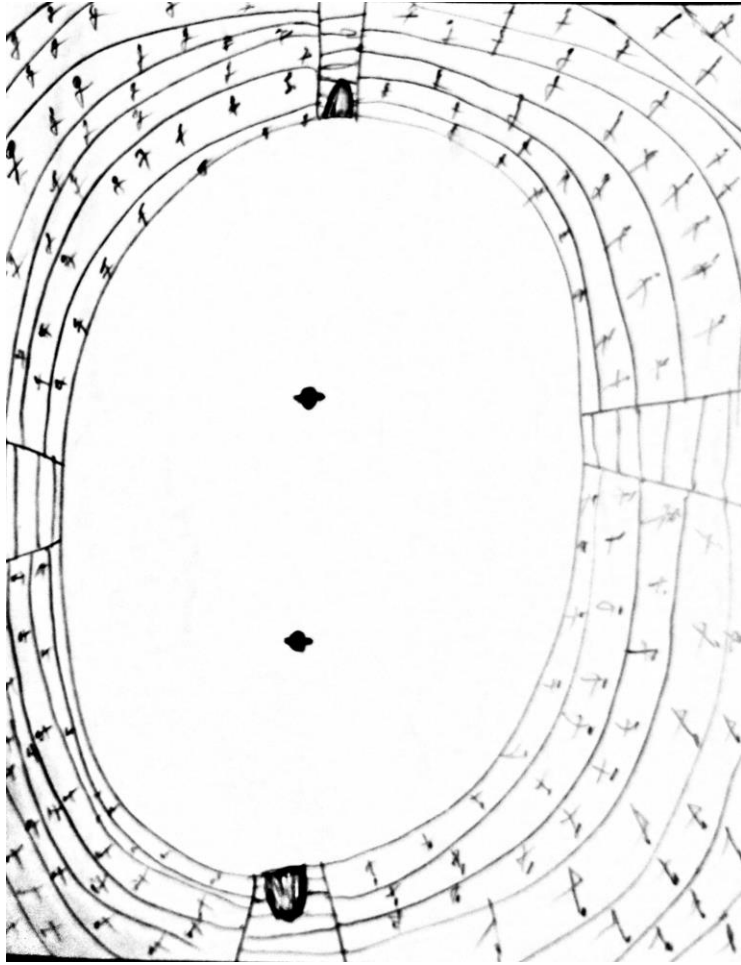
<--- This is Godon, the merchant of weapons. He will sell the player anything classified as a handheld weapon, whether it's fantasy, magic, from real life, from a cartoon, etc. The weapons can have effects applied to them. He is a very charismatic, kind, and super buff blacksmith!



<--- This is Minessa, the merchant of armour. She will sell anything classified as wearable armour whether it's from a fantasy, magic, from real life, or from a cartoon, etc. The armour can have effects applied to it. She is a nice lady, but not one to mess with!



<--- This is Vorton, the merchant of potions. He will sell anything classified as a potion whether it's fantasy, magic, from real life, or from a cartoon, etc. The potions have to come in a potion glass, and they are drinkable and throwable. Vorton is a Wizard and has interesting things to say, he is a total nerd about potions.



<--- This is the Areena, it is a very large coliseum type area with a huge crowd. The three battles will take place here. The first battle is Cool kid. The second battle is Scar face. The third battle is Death. Once all battles are completed, the player wins the game.