

EPIC WORLDS PCG

This script just gives you the basics for what's on each screen, and the rest is up to your imagination to create!

Have fun and keep making PCGs :)

Pg#1: You play as John, and you were sent to this planet called Ghosttax by Zoovac to infiltrate the Castle of Terror and kill all the ghosts. On the screen you see 2 ghosts, and the only way to kill these ghosts is by damaging their heart with something like an ax for example. You can not talk to these ghosts either. There are remains of a human with a hatchet you can pick up and use to kill the ghosts. The ghosts are pretty slow so you can easily make it to the house on the left (pg #2) or you can go to the garage on the top right of the page (pg #3).

Pg#2: You enter the old abandoned house, and first see a broken bottle on the ground that you can also use as a weapon to throw at the ghosts. There is also a spear on the wall, but it is stuck, so you must use some sort of leverage to get it free. There is also a strange portrait on the wall that does not matter.....

Pg#3: In the garage you see a motorcycle that you need to fill up with gas which is on the top shelf, but it is too high, so you must use your spear to knock it down. Then you can use the key to get the motorcycle going and take off.

Pg#4: You come up to a border patrol guard whose name is Jerry. You can try to sneak past him and go into his shed to flick a lever to open the gate to continue, or you can just try to take him out. He says he is guarding this area because it is restricted to humans like you, and ghosts don't come up to him because he has an electric fence underneath the ground. The moment you get past him or take him out he will send out a help signal from his

phone to more border patrol people for backup which you will see on pg #5

Pg#5: You see 2 border patrol guys on motorcycles with guns shooting at you, all you have to do is get the bananas from the tree and make them slip on them with their tires.

Pg#6: You come up to the castle, and see a man named Tovan selling a robot assistant named speedorial bot (who is similar to tutorial bot, but he can give you better advice and help you fly), and to buy him you simply need to give him some mercado coins that you might have seen on some previous screens, or just trade your spear for the robot. You can then break the window and get into the castle.

Pg#7: In this room you need to quickly throw items at the bombs the ghost is holding to dissable them, otherwise they will blow you up. Then you can kill the ghost. If you notice there are pictures of characters all throughout this screen. This is because each person that has ever played this game has drawn themselves on one of these pictures. There are empty ones for you to add your characters too. The key to the door is in the top middle painting on the top floor (hiding in the painting's mouth). There are also matches on the ground which you will need later.

Pg#8: You see a normal carpet, but the moment you step on it a beast rises out of it, and all you have to do is use your matches to light him up. His name is Carpet Eater, and he does speak, but the only thing he will tell you is that he wants to eat you and that's it.

Pg#9: On this page there is a big pit of lava in front of you, and to get across ask speedorial bot to fly you across. If you try to jump on the ledges with the xs on them cannons shoot you into the lava. Then you will have to take on this giant robot using a spear

or hatchet. You must slice him in the eye or disable his legs. You can then fight these robots by pushing them into the lava pit and then you are free to take the mercado coins at the top of the page.

Pg#10: On the last screen you see a trash can to the bottom left with a flamethrower you can use to take care of the front ghost and the middle right ghost. The middle left ghost has a shield which he can block that with, so think of a creative way to kill him. The weird ghost with the protection force field (meaning you can not kill him) on the top right of the screen is super stupid. His name is Harold and he will play a major role in the future of this series. You can convince him that you are on his side and he will team up with you. After you kill the evil ghosts you can then go into the tomb to collect the mercado coins, but the moment you stick a hand or climb in there the tomb snaps shut, and you have to make Harold use a powerful spell to open it again to free you.

The End