

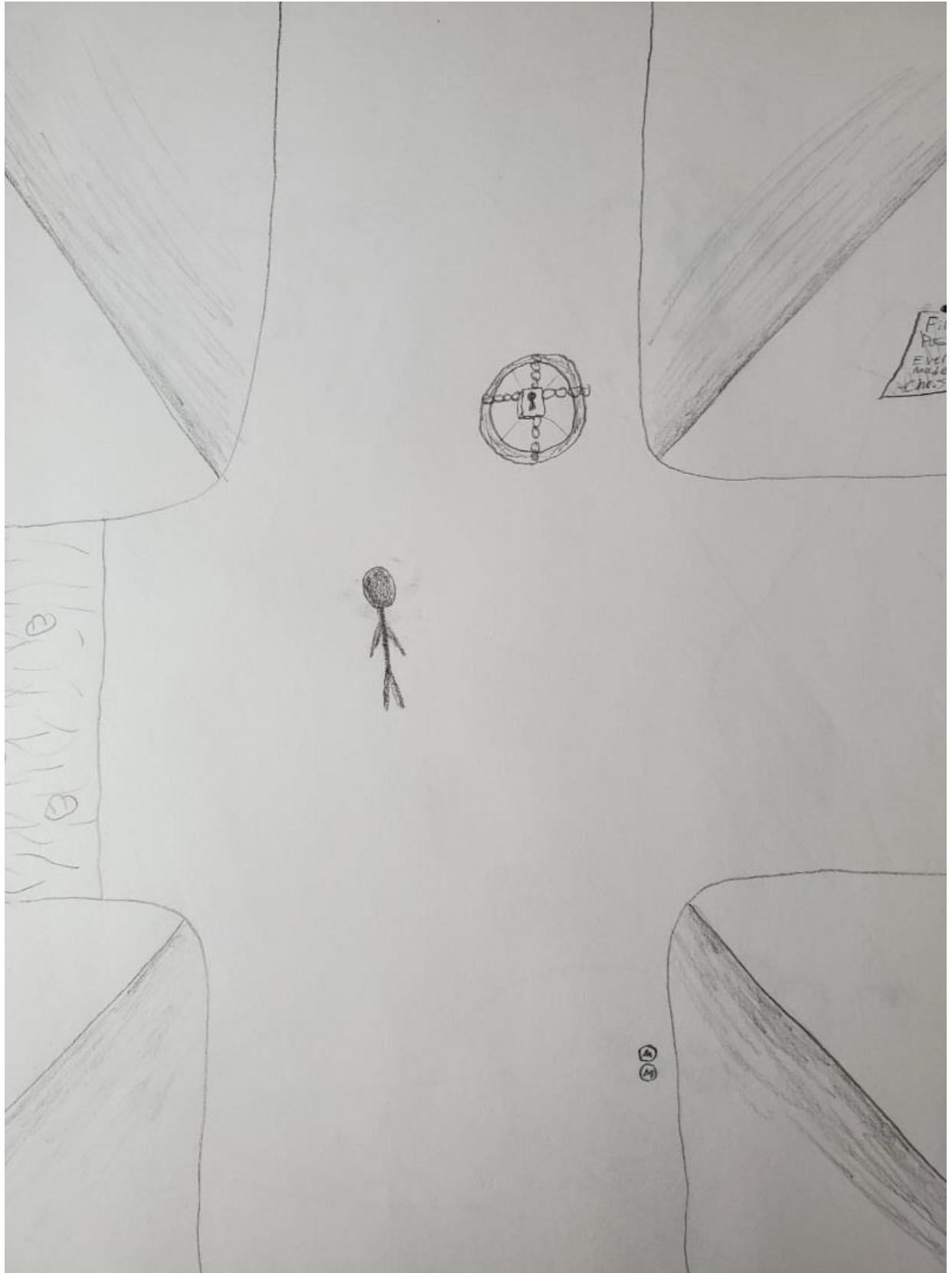
DEMO

GAME

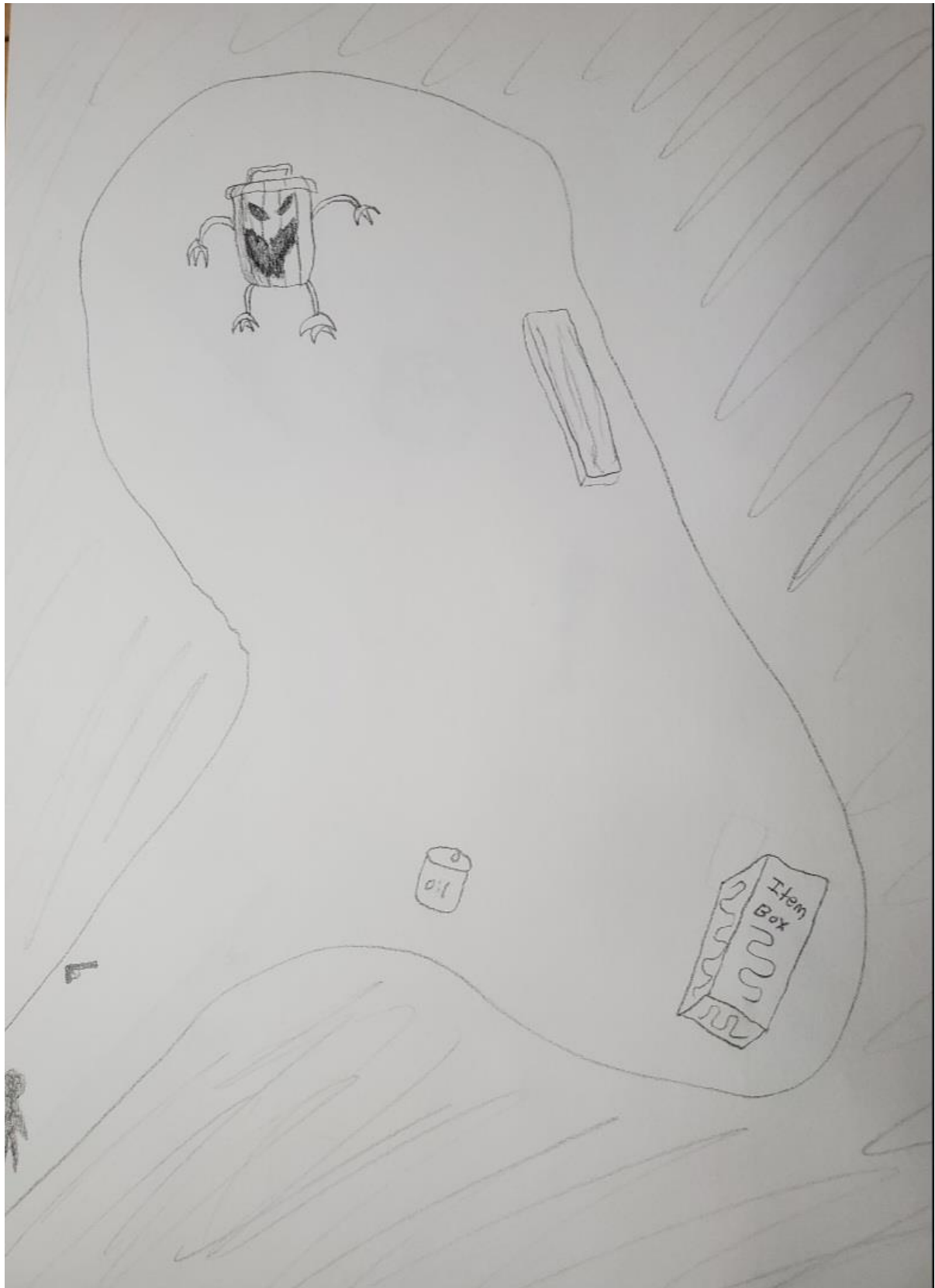
"Cross Roads Adventure"

2023
Epic Worlds
PCG

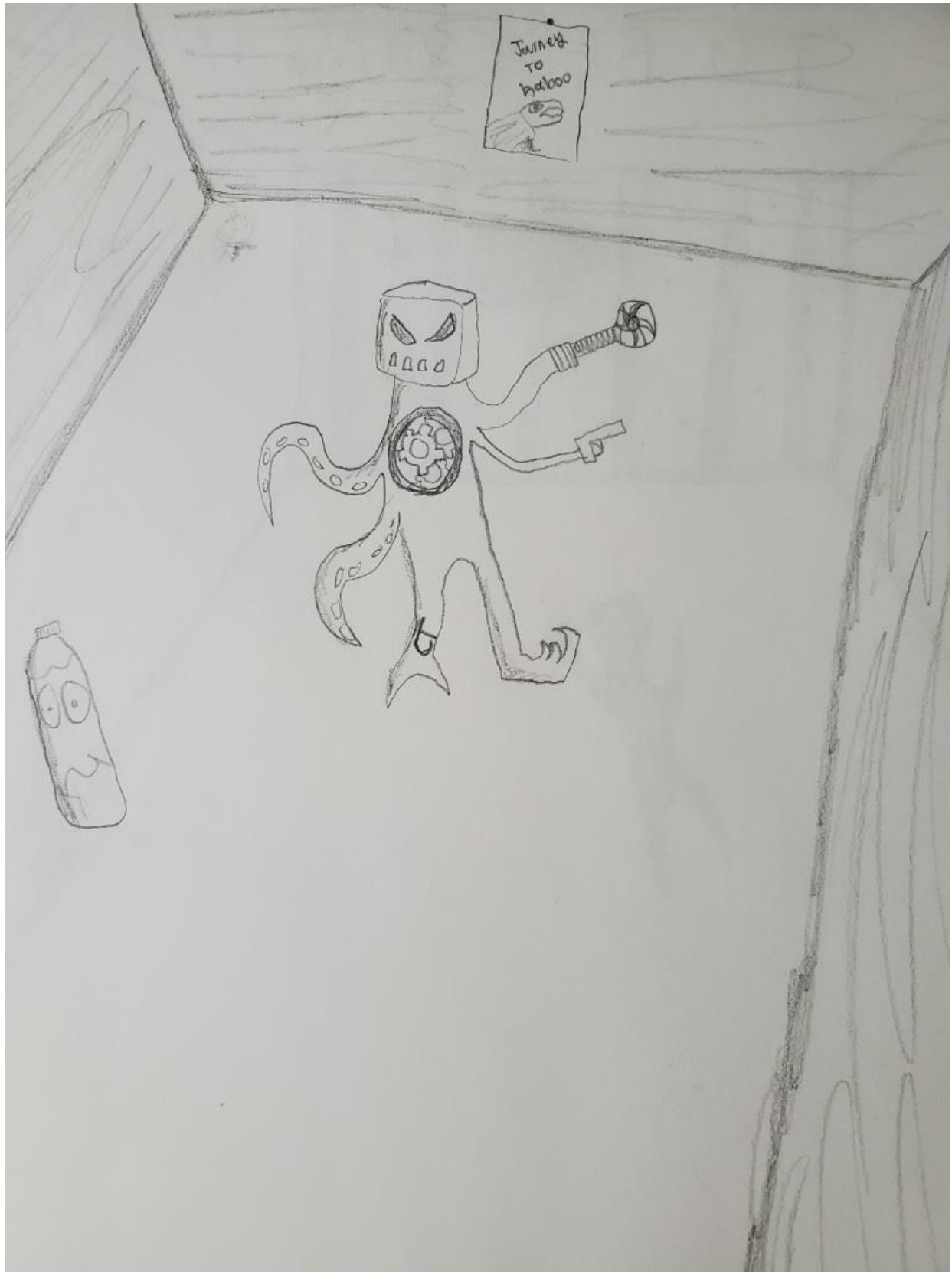




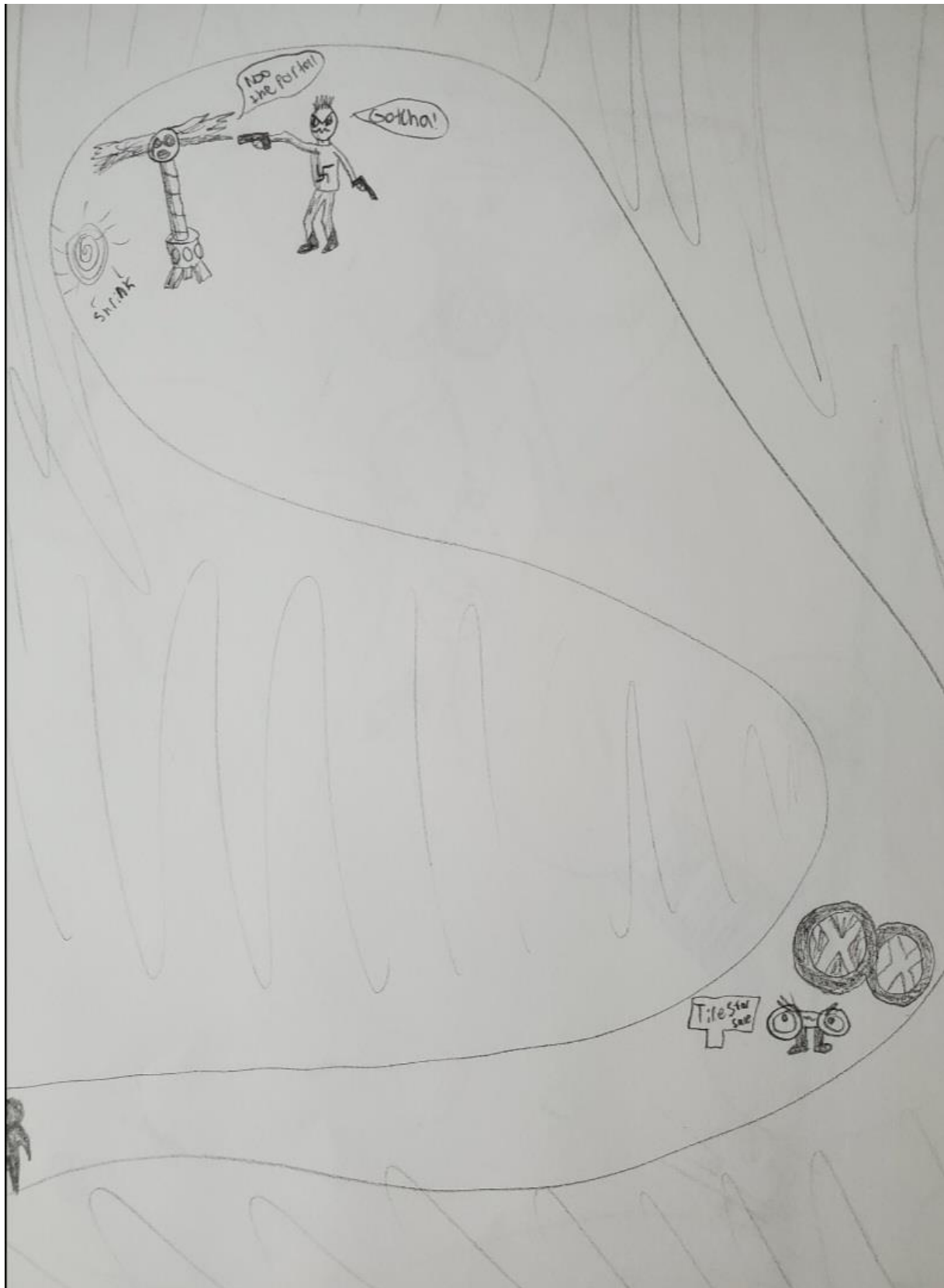
Screen 1



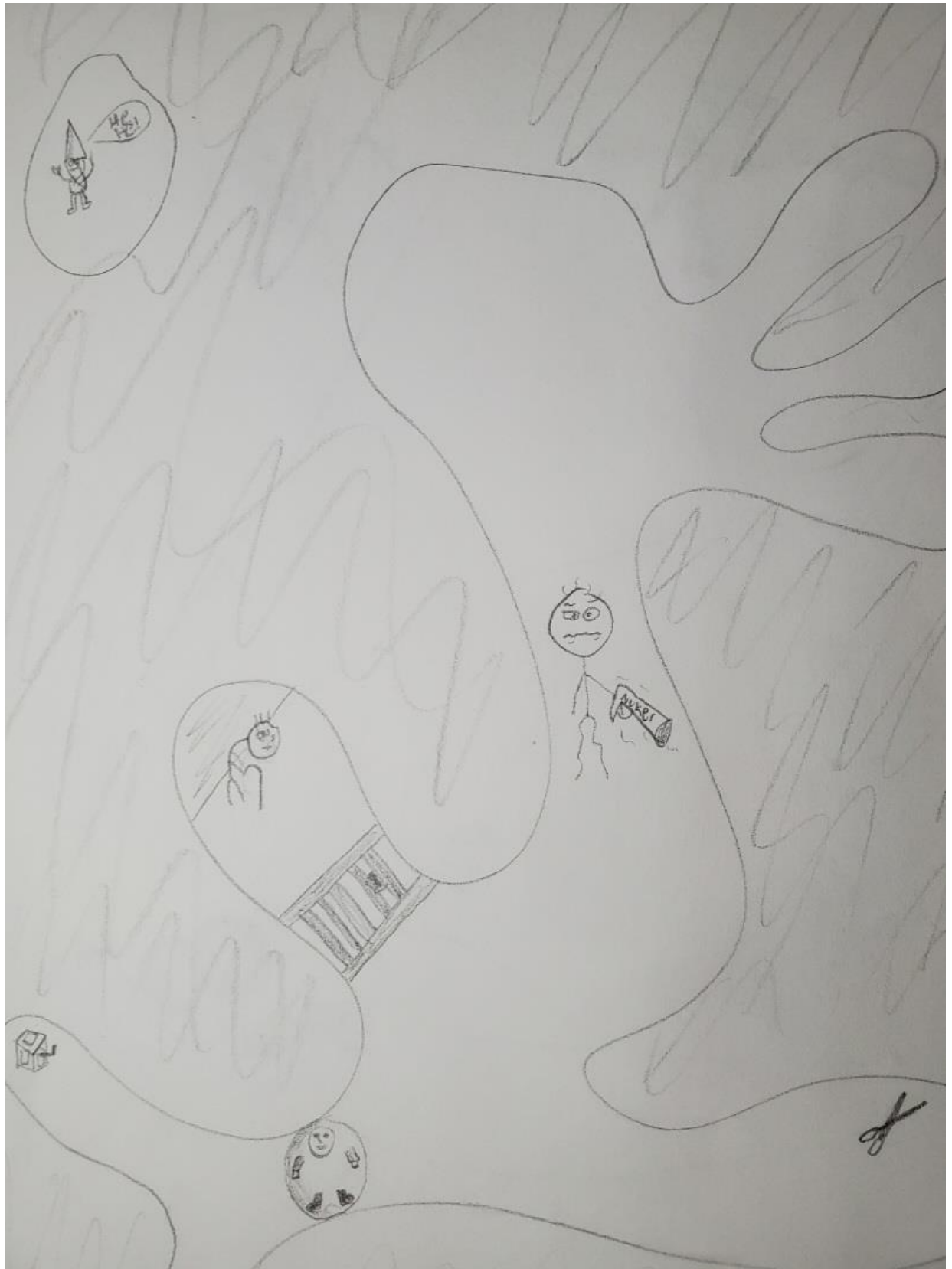
Screen 2



Screen 3



Screen 4



Screen 5



Screen 6

Demo Game: Cross Roads Adventure

Paper Computer Game

By: Epic Underworlds

SCRIPT

Backstory: The player plays as their human self, they fell through a portal on Earth and end up in this strange prison.

Screen #1

This is the main screen that the player starts at.



The Player



A **locked sewer grate**: The player needs to find some plyers to open it. Once they open it, go to screen 6.

Passageways: The player can travel different ways to find an escape route.

RIGHT Passageway: The player can easily go this way, it leads to Screen 2 (there is a little poster on the wall which the player can grab)

LEFT Passageway: The player must find the plank from Screen 2 in order to cross the lava pit. This then leads to Screen 5.

UPWARD Passageway: Leads to screen 3.

DOWNWARD Passageway: Leads to screen 4. (there are 2 Mercado Coins which the player can pick up, they can use them to trade with NPCs they meet)

Screen #2



The Player: Peeking through the corner of the room.



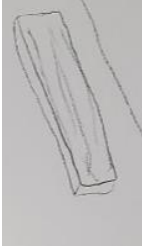
Gun: The player can pick this up, it has 1 bullet.



Barrel of oil



Item Box: The player can put any item(s) they want in this box, and it will appear in that player's inventory in the next game they play.



Plank of wood



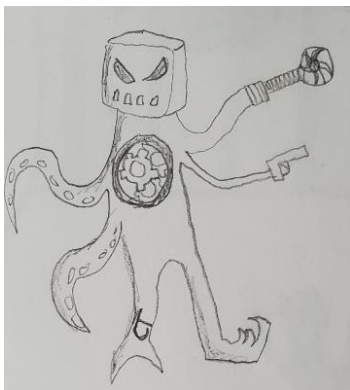
Trash Can Monster: A sentient trash can that wants to kill the player.

Solution: The player must roll the barrel of oil towards the monster and shoot their gun at, causing the barrel and the monster to explode.

Screen #3

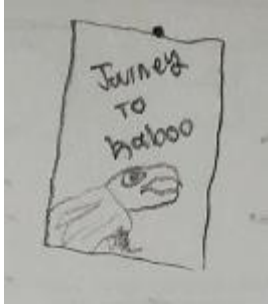


Lil Bottle: a small, sentient water bottle who is afraid of everything!



CT's Evil Robot: this robot has many arms, he has a gun, chainsaw, and tentacle arms which he will use to attack the player with.

Solution: Pour water in his circuits, using Lil Bottle.



Random Poster



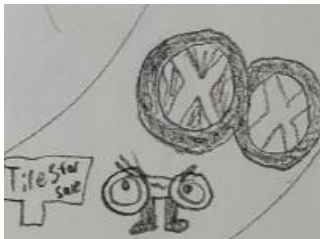
Invisible Enemy: This little guy will try to trip the player.

Solution: Splash water on him. He will then be visible to the player so they can take him out.

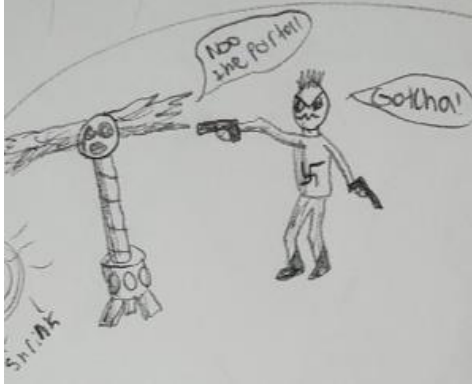
Screen #4



The Player



Arx The Varx is selling tires. You can purchase them from him if you pay him 2 Mercado Coins.



Zoovac is trying to escape to Earth so he can help fellow adventurers like you, he is about to get killed by a Nazi!

Solution: Roll the tires at the Nazi which will knock him out and save Zoovac!

Note: If the player does not save Zoovac, the Nazi will hunt down and kill the player.

Screen #5



Jack in the box: Once wound, a plastic Jack will come flying out!



The Fat Guy: He just loves blocking people's paths!

Solution: Scare The Fat Guy away by playing the Jack in the box, once it pops out, The Fat Guy will be so scared that he shrinks.

(The player can add the Tiny Fat Guy to their inventory)



Pliers: The player will need these to open the sewer grate on Screen 1.



An old man named **Teddy** is locked in a cage. The player can talk to him and learn that he used to be The Arcmage, an evil wizard.

Puzzle: The player can unlock Teddy by using their plyers, but Teddy does not want to leave, he says that he deserves what he got.



The Nervous Man: He has a gun but is very hesitant and shaky.

Solution: All the player has to do is calm him down and tell him to drop the gun, if they try anything else, he will get scared and shoot his gun.



A cackling gnome that just laughs at the player. The player can not even get to him, so he is there just as a distraction.

Screen #6

If the player opens the sewer grate, they find this...



The player crawls into the sewers, only to realize that they are in a floating prison in space! TO BE CONTINUED!!!!!!!!!!