

# **Paper Pokémon Dimensional Platinum**



**New Game**

**Continue**

**Create Server**

**Name** \_ \_ \_ \_ \_  
**Pokédex** \_ \_ \100  
**Clan** \_ \_ \_ \_  
**Date** \_ \_ \_ \_





# Pokémon Battle Chart

0 No effect (0%)
½ Not very effective (50%)
Normal (100%)
2 Super-effective (200%)

| DEFENSE →<br>ATTACK ↓ | NOR | FIR | WAT | ELE | GRA | ICE | FIG | POI | GRO | FLY | PSY | BUG | ROC | GHO | DRA | DAR | STE | FAI |
|-----------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| NORMAL                |     |     |     |     |     |     |     |     |     |     |     |     | ½   | 0   |     |     | ½   |     |
| FIRE                  |     | ½   | ½   |     | 2   | 2   |     |     |     |     |     | 2   | ½   |     | ½   |     | 2   |     |
| WATER                 |     | 2   | ½   |     | ½   |     |     |     | 2   |     |     |     | 2   |     | ½   |     |     |     |
| ELECTRIC              |     |     | 2   | ½   | ½   |     |     |     | 0   | 2   |     |     |     |     | ½   |     |     |     |
| GRASS                 |     | ½   | 2   |     | ½   |     |     | ½   | 2   | ½   |     | ½   | 2   |     | ½   |     | ½   |     |
| ICE                   |     | ½   | ½   |     | 2   | ½   |     |     | 2   | 2   |     |     |     |     | 2   |     | ½   |     |
| FIGHTING              | 2   |     |     |     |     | 2   |     | ½   |     | ½   | ½   | ½   | 2   | 0   |     | 2   | 2   | ½   |
| POISON                |     |     |     |     | 2   |     |     | ½   | ½   |     |     |     | ½   | ½   |     |     | 0   | 2   |
| GROUND                |     | 2   |     | 2   | ½   |     |     | 2   |     | 0   |     | ½   | 2   |     |     |     | 2   |     |
| FLYING                |     |     |     | ½   | 2   |     | 2   |     |     |     |     | 2   | ½   |     |     |     | ½   |     |
| PSYCHIC               |     |     |     |     |     |     | 2   | 2   |     |     | ½   |     |     |     |     | 0   | ½   |     |
| BUG                   |     | ½   |     |     | 2   |     | ½   | ½   |     | ½   | 2   |     |     | ½   |     | 2   | ½   | ½   |
| ROCK                  |     | 2   |     |     |     | 2   | ½   |     | ½   | 2   |     | 2   |     |     |     |     | ½   |     |
| GHOST                 | 0   |     |     |     |     |     |     |     |     |     | 2   |     |     | 2   |     | ½   |     |     |
| DRAGON                |     |     |     |     |     |     |     |     |     |     |     |     |     |     | 2   |     | ½   | 0   |
| DARK                  |     |     |     |     |     |     | ½   |     |     |     | 2   |     |     | 2   |     | ½   |     | ½   |
| STEEL                 |     | ½   | ½   | ½   |     | 2   |     |     |     |     |     |     | 2   |     |     |     | ½   | 2   |
| FAIRY                 |     | ½   |     |     |     |     | 2   | ½   |     |     |     |     |     |     | 2   | 2   | ½   |     |



## **Items**

**Rare Candy\*gain 50A  
50D 50S**

**Super Potion\*gain  
50HP in Battle**

**Potion\*gain 20HP in  
Battle**

**Grass Stone**

**Fire Stone**

**Water Stone**

**Thunder Stone**

**Dark Stone**

# Pokémon Capture



## Poké Ball

Flip two coins into the center circle, if they both land heads and in the center you caught it.



## Master Ball

Flip a coin, if it lands anywhere on either circle you caught it.

## Great Ball

Flip two coins into the center circle. If they both land on the same side you caught it.



## Ultra Ball

Flip a coin into the center, if it lands heads, you caught it.



\*Once you catch a Pokémon, it's level is automatically the average of all the levels on your team minus 5.

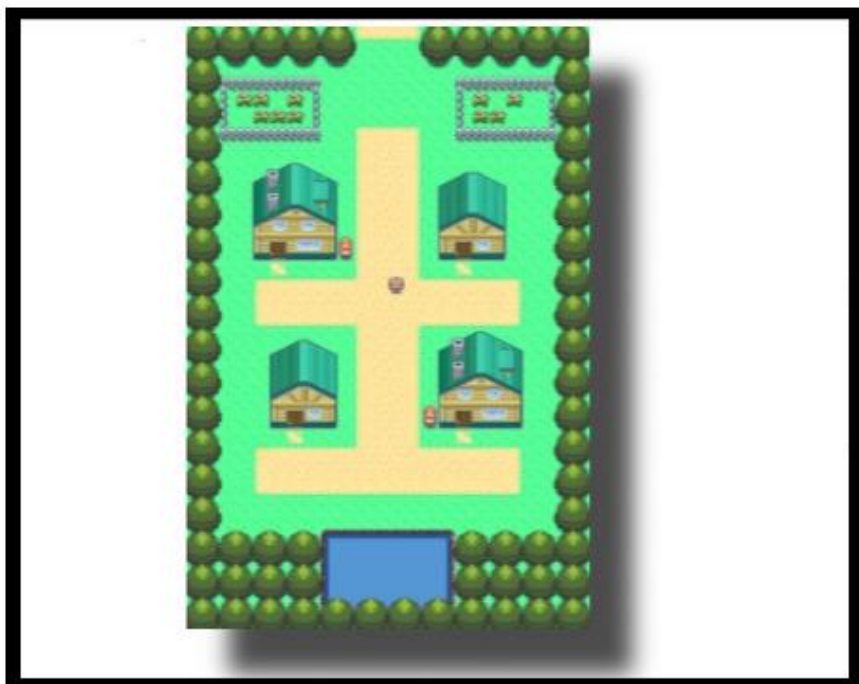
\*If you fail to catch a Pokémon after three ball attempts, it will run away.

# **Rules For Paper Pokémon**

**Evolving It is simple for example my Turtwig has A68 D64 S31.to evolve it i will need to get to A89 D85 S36 for it to turn into a Grotile if i want to evolve it. In order to catch gen 1,2,3 you must beat the main story. in order to catch gen 2 tho Pokemon you must beat the full game including the post game**

**Each time you encounter a Pokémon in the wild, you can choose to battle it instead of catching it. After a battle your Battle you get 10 stat points to use and if you win a battle you gain 50PC and if you win a battle against another player you gain 150PC and you will not increase any stats. The Legendary Pokemon you can't catch are Palkia and Arceus. To Attack Flip a coin to see who goes first. The Pattern is AAS Each Time you do Attack Attack Speed look at the battle chart to see how effective it is. If Your Deffense is 0 you lose and you can have a team up to 6 Pokémon and in order to get your reward you have to go threw a full battle. \*On the battle chart the blank spaces are normal so what that means is it does whatever damage that your Pokémon has. If all 5 of your Pokémon are dead then you return back to the home Town and Heal there. To transfer Pokemon if you do it will reset its stats to the base set stats unless you have a Max stat Pokemon.**

**Legendary Pokemon Uxie, Mesprit, Azelf, Dialga, Palkia, Heatran, Regigigas, Giratina, and Cresselia**



## **Twin Leaf Town**



**Turtwig Chimchar Piplup**

**Pokéballs 50PC**

**Great Balls 100PC**

**Ultra Balls 150PC**

**Potion 20PC**

**Super Potion**

**50PC**

# Wild Grass



**Trainer-Hey you  
battle me NOW!!**

**Team:**

**Starly A55 D30 S60**

**Bidoof A45 D45 S33**

## **Orenburgh City**



### **Roark-I'm a Rock Type Gym Leader**

**Team:**

**Shieldon A42 D118 S30**

**Bastiodon A60 D168 S30**

**Reward 750 PC**

**Rock Badge**



**Shrine City**  
**\*you can capture**  
**Legendary**  
**Pokémon**

**-Ground**  
**items**  
**Pokéballs**  
**+3**  
**Potion +1**

**-Master Balls**  
**500PC**  
**Rare Candy 500PC**  
**Evolution Stones**  
**200PC\*look on the**  
**items page to see**  
**which one you want**

# Jublife City



**Rival-Ok enough  
Talking Let's Battle  
but you need to get  
me a Water Stone**

**Team:**

**Luxray A120 D79 S70**

**Ambipom A100 D66 S115**

**Vespiqueen A80 D102 S40**



## Eterna Town



**Gardenia-Hello There  
young one**

**Team:**

**Wormadam A59 D85 S36**

**Vespiqueen A80 D102 S40**

**Reward Grass Badge**

**750 PC**

# Velistone City



**Maylene- I'm a  
Fighter are you?**

**Team:**

**Lucario A113 D79 S92**

**Hitmonchan A105 D79 S76**

**Reward  
Fighter Badge  
750PC**

# The Cave



## Ground items

**TM Fly\*** need a flying  
type and then you  
can go where ever on  
the map

**Great Ball +3**

# Celcea City



**Kid-Hey bro I heard  
there's a secret  
Pokémon somewhere  
Master Ball +1**



## **Sandburgh Town**



**Palkia BOSS**  
**A120 D100 S100**

## **Pastoria City**



### **Crasher Wake-The last of the last**

**Team:**

**Lumineon**

**A69 D76 S91**

**Glacion A65**

**D110 S65**

**Reward  
Ice Badge  
750PC**



## **Lava Mountains**

**\*Need TM Fly to Battle**



**Arcues BOSS**  
**A120 D120 S120**

# Olivine City



**Grandma- Hi there  
sweetie, could you  
give me a rare Candy  
and I'll give you this  
medicine**

# Cianwood City



**Jasmine-Hey I need  
you to get me  
medicine and then  
we can battle**

**Team:  
Shaymin A100 D100  
S100  
Wailord A90 D45 S60**

## **Reward**

**Revive-this can  
revive Pokémon if  
there blacked out  
in battle when  
it's your turn  
1400 PC**