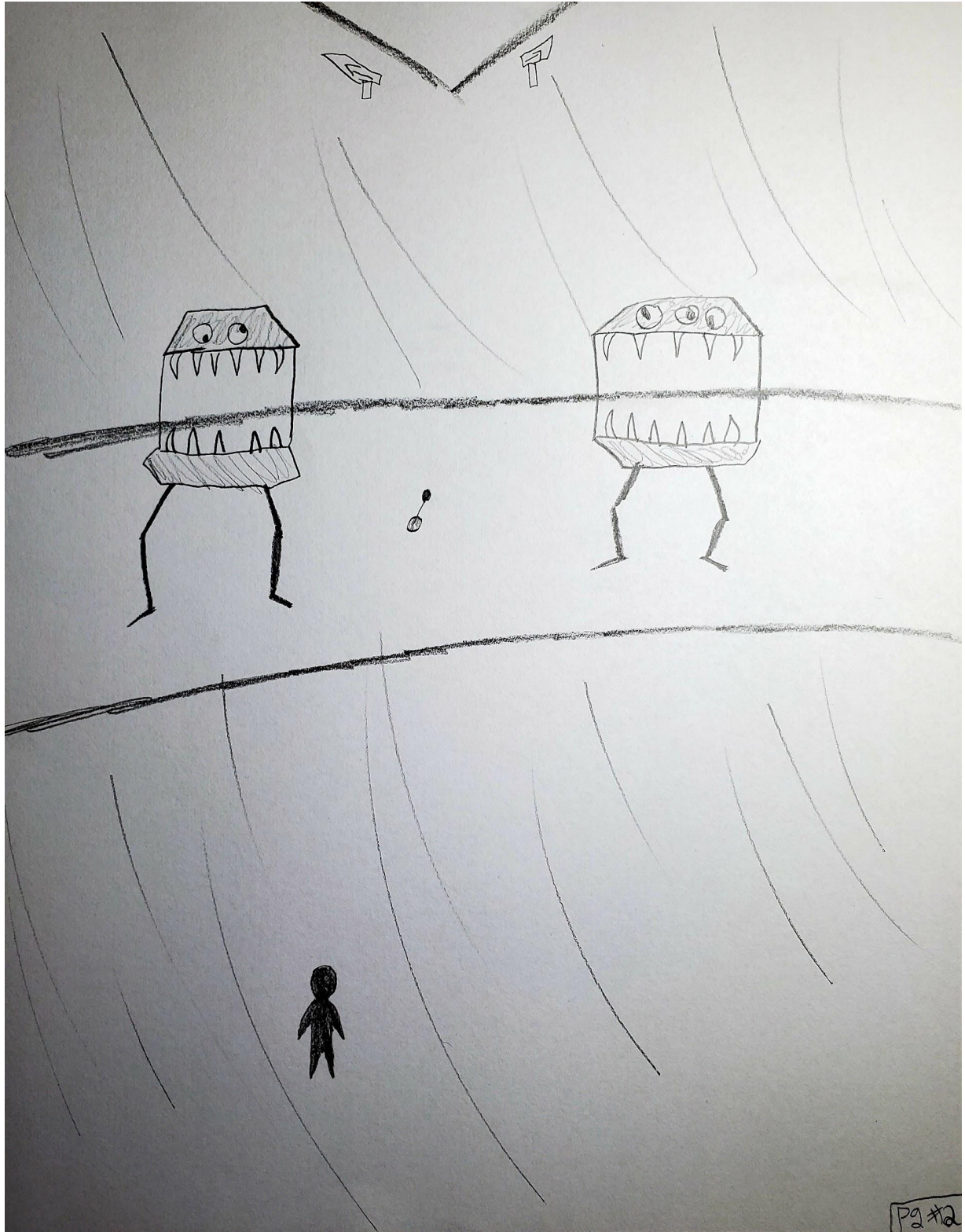
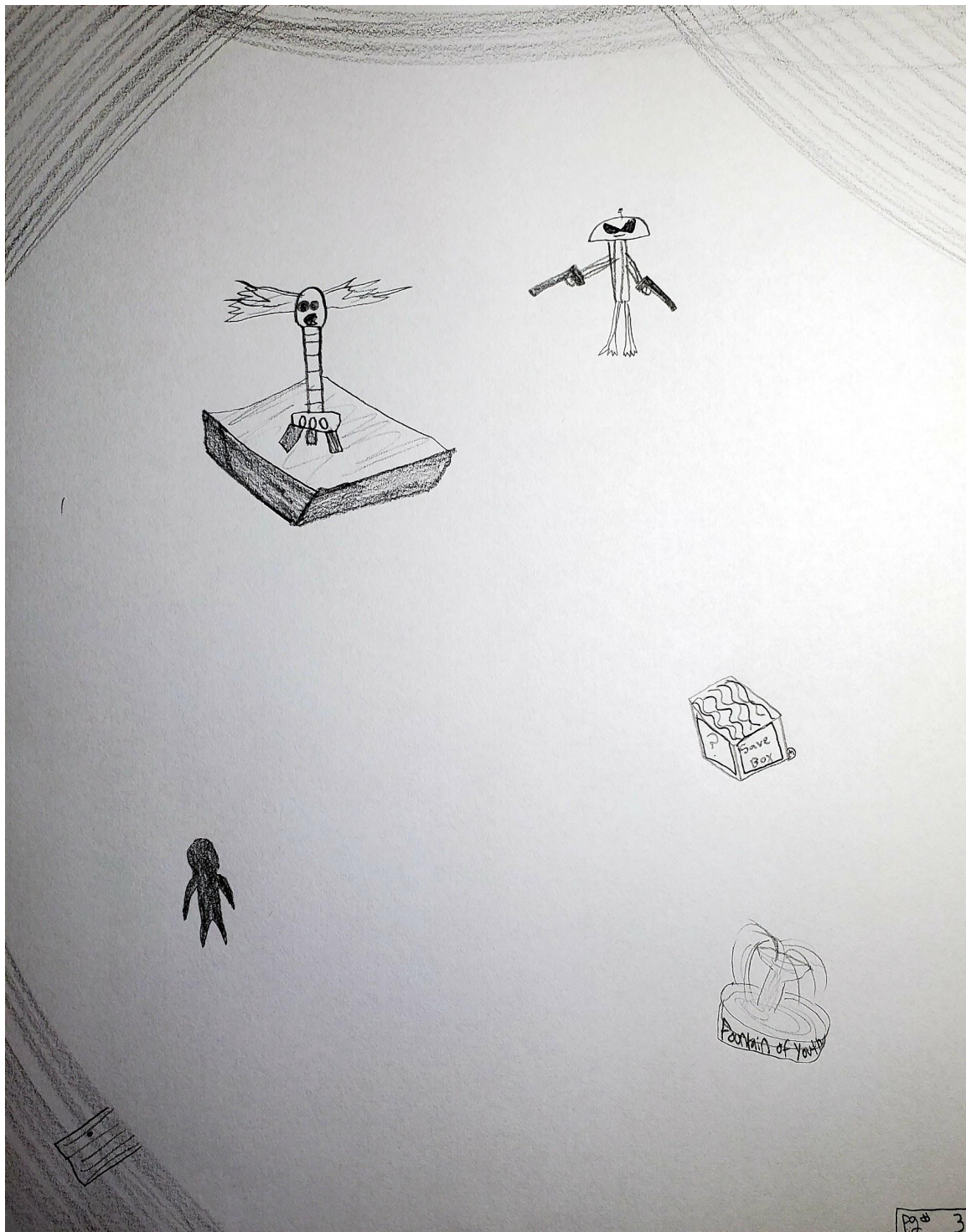


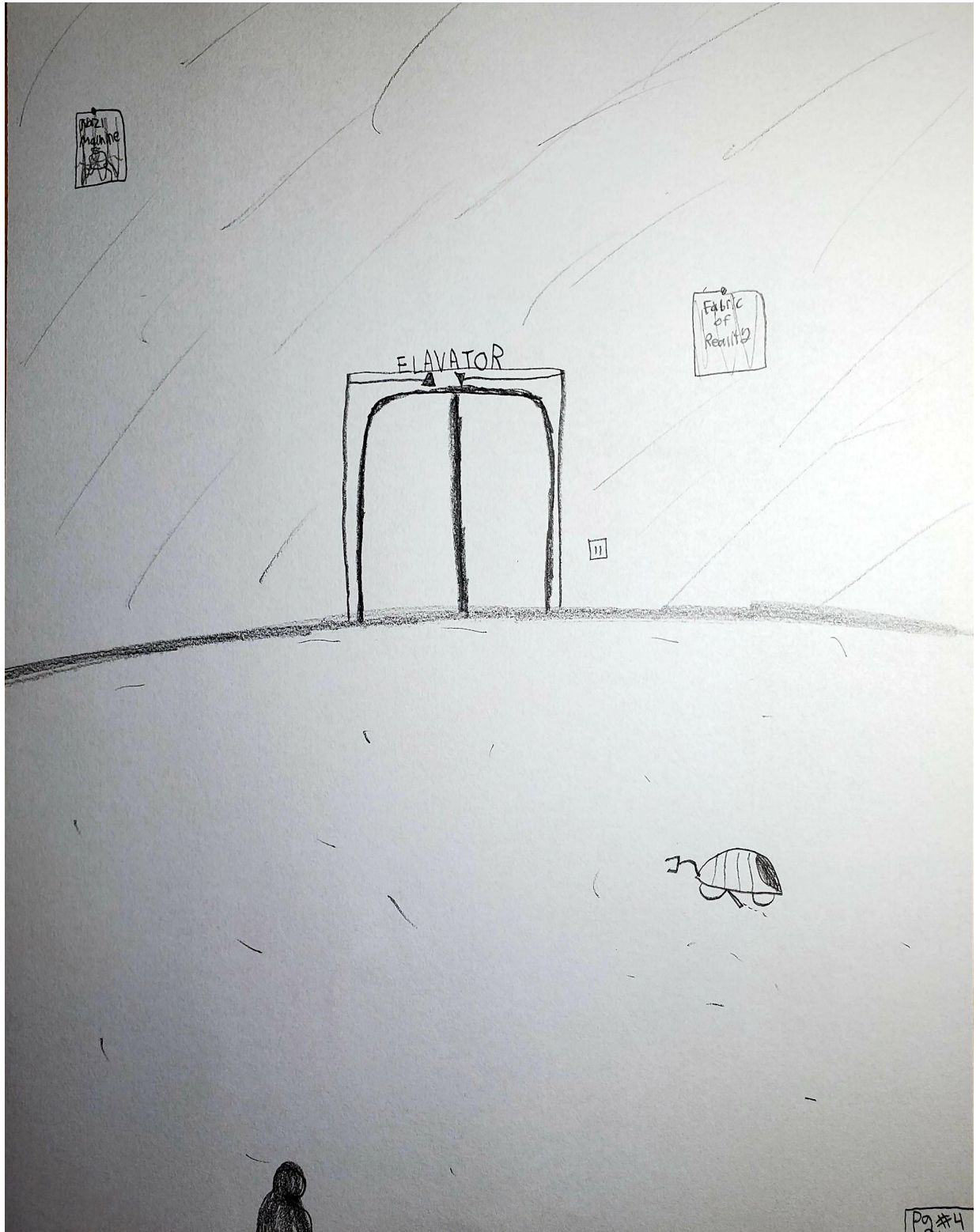


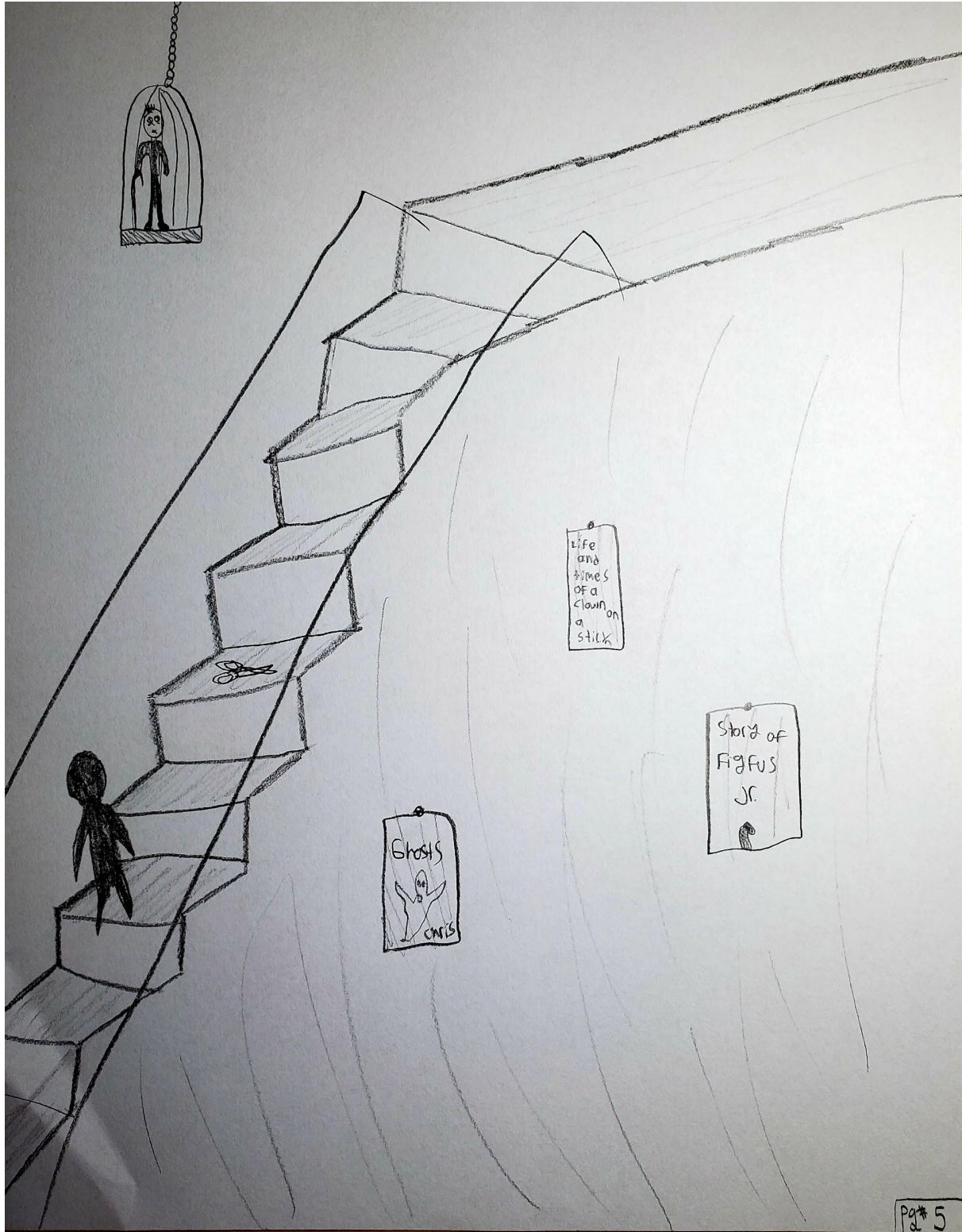
BY: EPIC WORDS PCG

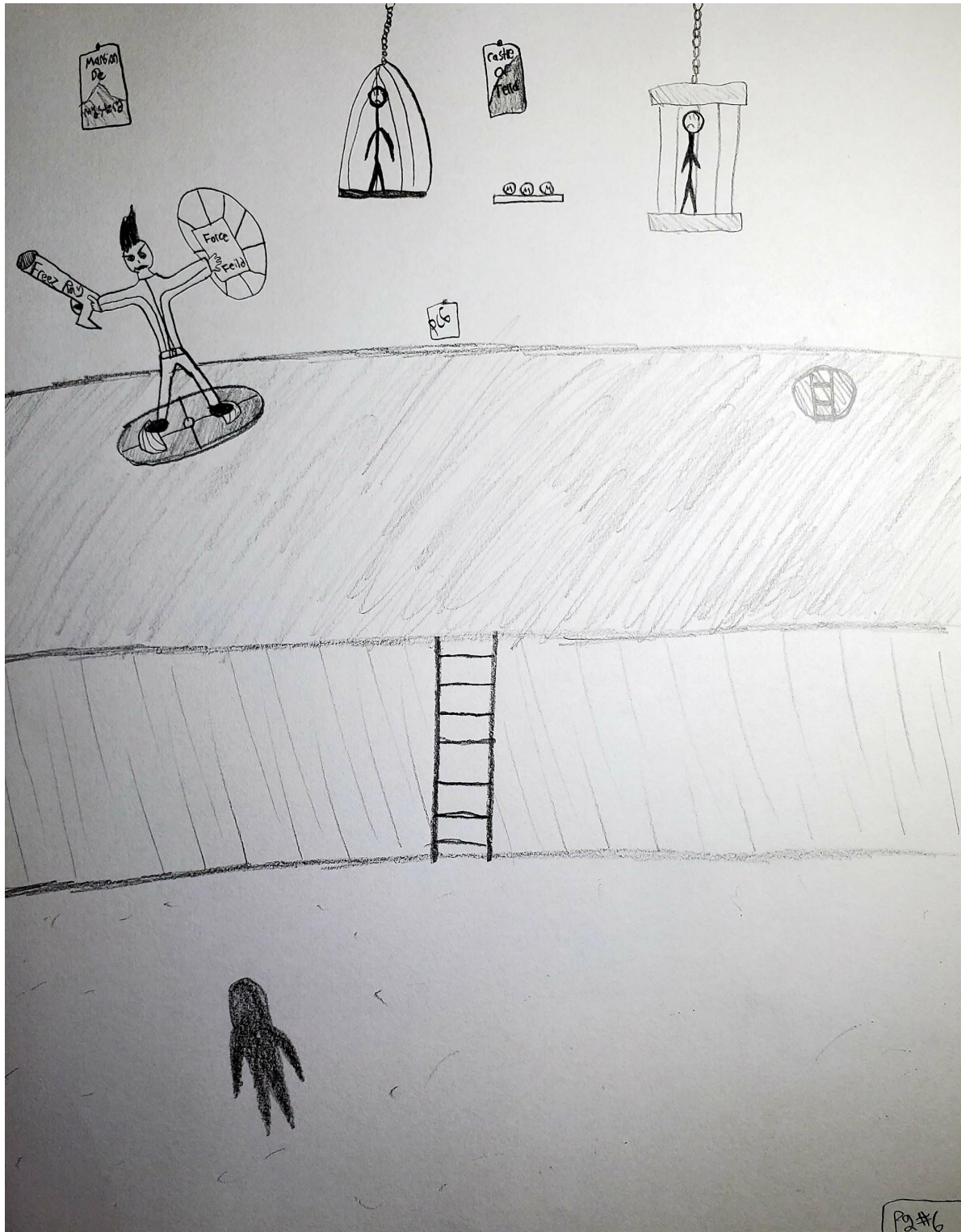


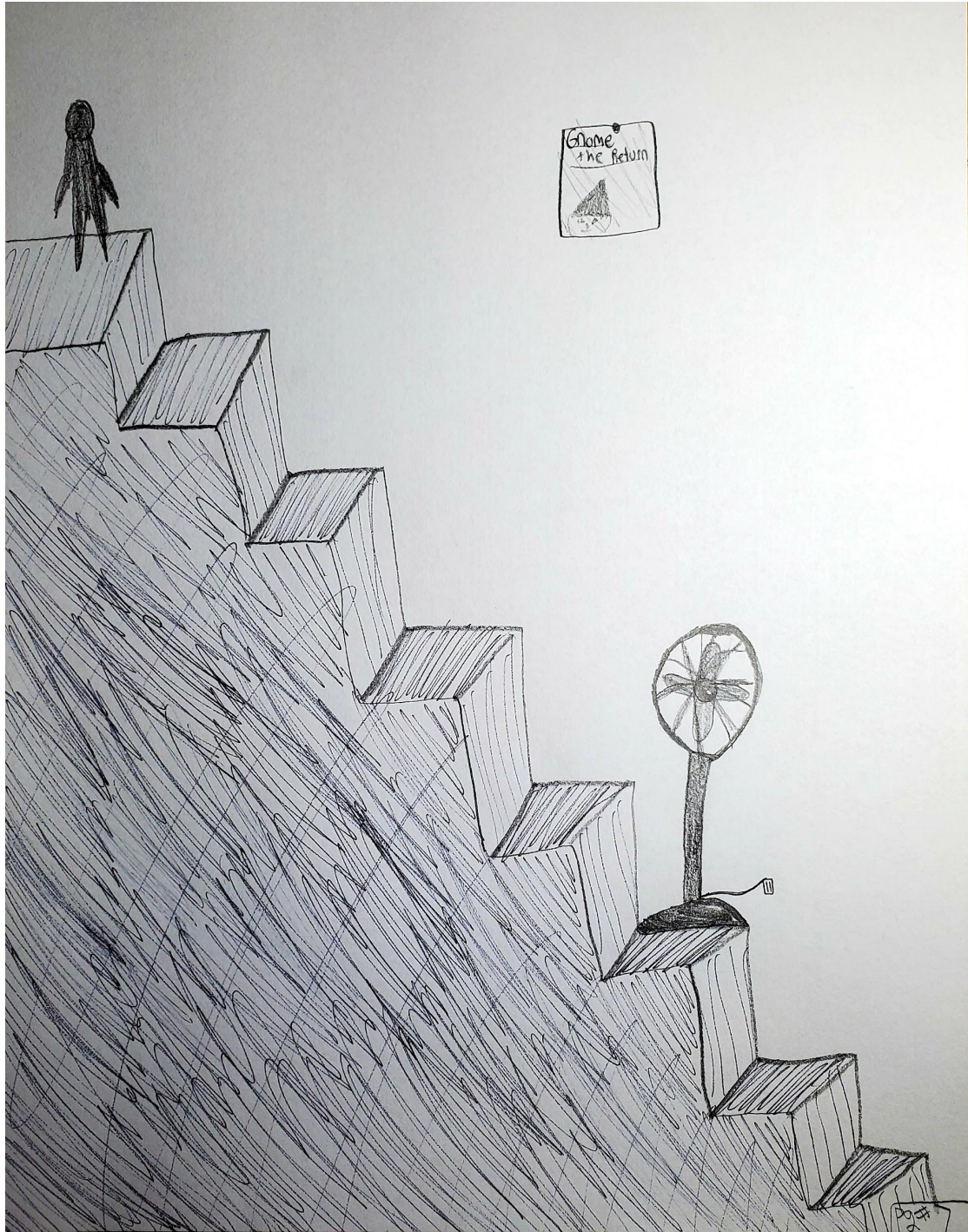




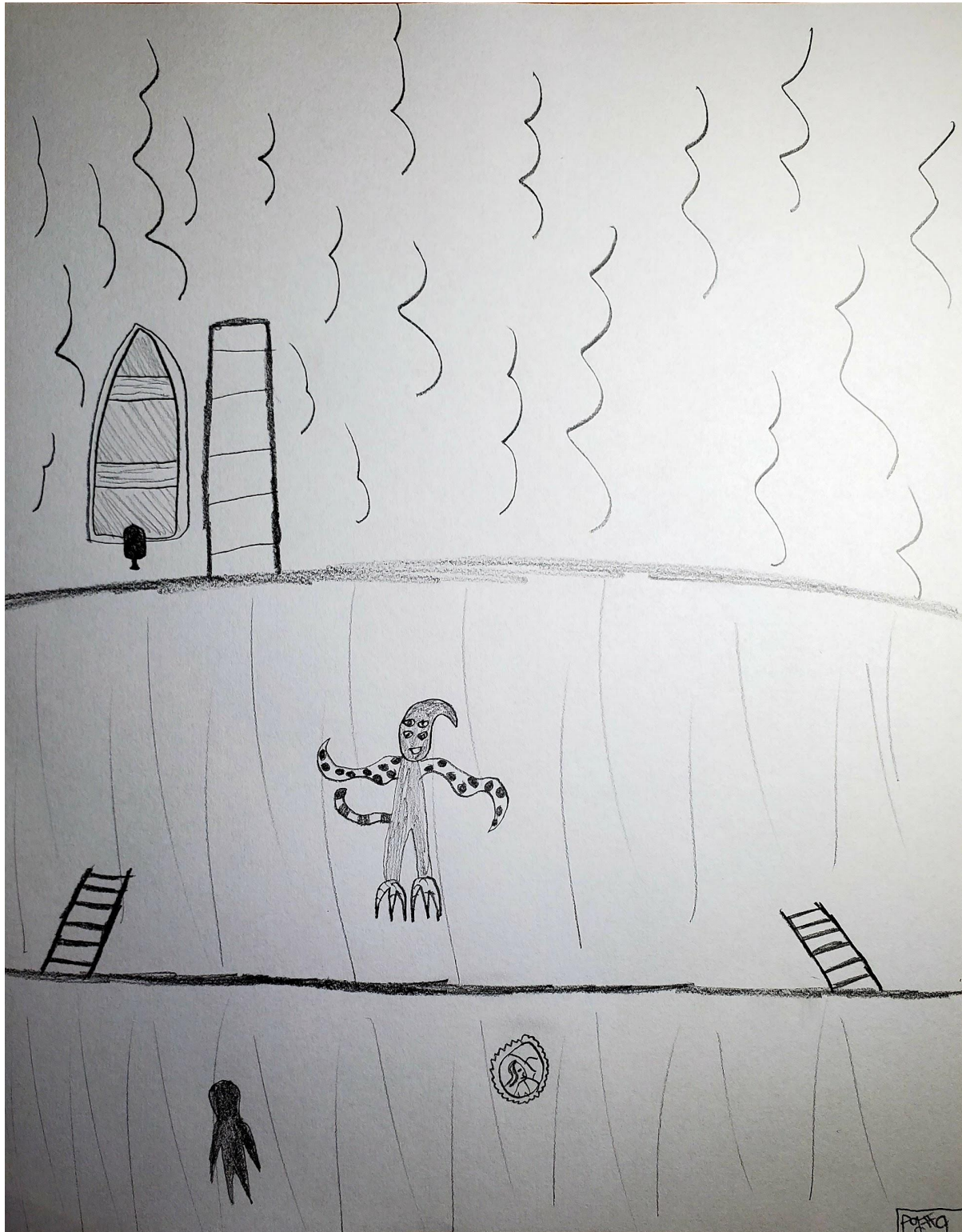












SCRIPT

PCG 2022: Epic Worlds PCG

Introduction: You play as an FBI agent, and you live on planet earth. You have been tasked to investigate the Rich Kids Castle/Mansion, and see if he's up to no good.

Pg#1: you see two archers at the top of the gate, and they will shoot at you and kill you, so you must rush to the gate, and make them hit the ropes to the bridge which will open the door, so you better get out of the way when the big door comes down.

Pg#2: You meet 2 really stupid robots that the Rich Kid created himself. They are there to stop you from getting past them, but if you flick the lever, the trap door opens and they fall through, but now you have a big gap you can not jump, so what you have to do is quickly sprint as fast as you can past them, or jump of the side of the wall, then you can throw something at the lever and they will fall down and stop bothering you. You can then go Right to pg#3 or left to pg#4

Pg#3: This is the Rich Kids storage room where he keeps important items like his fountain of youth which keeps him young. There is also a save box which transports items to the next game. There is also a robot in the top right corner you have to take out by hiding behind the Zoovac statue, and then sneak up on him and knock him out. The Zoovac statue you can activate by touching it. Zoovac will say, "You have summoned me, so I am now here to help you investigate." Zoovac can not walk, so if you want him to accompany you, you have to carry him, and in doing so the puzzles going forward might be slightly more challenging.

Pg#4: You see an elevator, but you can not use it, only the little robot named Cleaner Bot can plug into the wall and activate you to go to the next floor to continue your investigation. Zoovac can take control of robots, so you as the player have to tell Zoovac commands. (The posters on the wall are simply cameos)

Pg#5: You head towards a stairwell, and when you get there you see a old man named Thomas. Now Thomas has been there since a child, so he can tell you that The Rich Kid has kept him here ever since he was a kid for unknown reasons. Now since Thomas has missed school and education he is not the most intelligent, but he will still help you if you free him using the pliers on the steps. He will also offer to carry Zoovac for you.

Pg#6: You see The Rich Kid, and he has some new weapons such as his new Freeze Ray and his Protective shield which blocks gun shots. Basically what you have to do is either talk to him and say how there are better things to do in life, or you can say that you are with the FBI and he might get scared and run. You can also try taking him out, but it will be tough. Zoovac can deactivate his weapons which can give you the upper hand too. Then you can grab those mercado coins on the shelf, and save 2 more kids named Tim and Jim who have been brainwashed and don't know anything.

Pg#7: You head down the steps to leave the building, but there is a super powerful fan that stops you from moving past. You have to throw an object at the perfect arc to unplug the fan, and then you can continue. You can also just shoot the cord too.

Pg#8: You come into The Rich Kids torture room where he used to torture people. You can use some of the items on the wall to break the door down and advance into the last room.

Pg#9: On this page you meet Pollencio, who is a chimera. He will use his tentacles and talons to try to take you out, so you have to outsmart him using your friends and items you have. As you look closer to the ground you notice a picture of a woman titled "Marry" but it is cracked, and has tears on it..... Anyway, after you defeat Pollencio, you can escape back to the FBI in the motor boat.