

Words in Italics will be read to the Player.

PG #1

You are right now on the battleground fighting the orks. You are right now behind a rock and you are about to get shot by a cannon, by an Ork. What do you do?

Note for the PCG Master: You may need to Improvise fails or deaths that the player makes.

The answer to this puzzle is to push the rock into the tower, so it breaks down and the Ork falls.

PG #2

You are now heading towards the Ork Nuclear facility. Your goal is to get down to the vent in the down left corner. What do you do?

There is a bucket of black paint and a gun on a box on the second floor. There are also Orks on the same floor, but there is a door separating them from you. There is a pole that will lead you to the first floor. On the first floor there is an ammo box and a nuclear waste can.

You can make up your own puzzle for this one :)

PG #3

Note for PCG Master: You can make your own ending but basically what happens here is that you continue through the vent and you don't know yet where it will lead you to.

WELF

Adventures

#1







