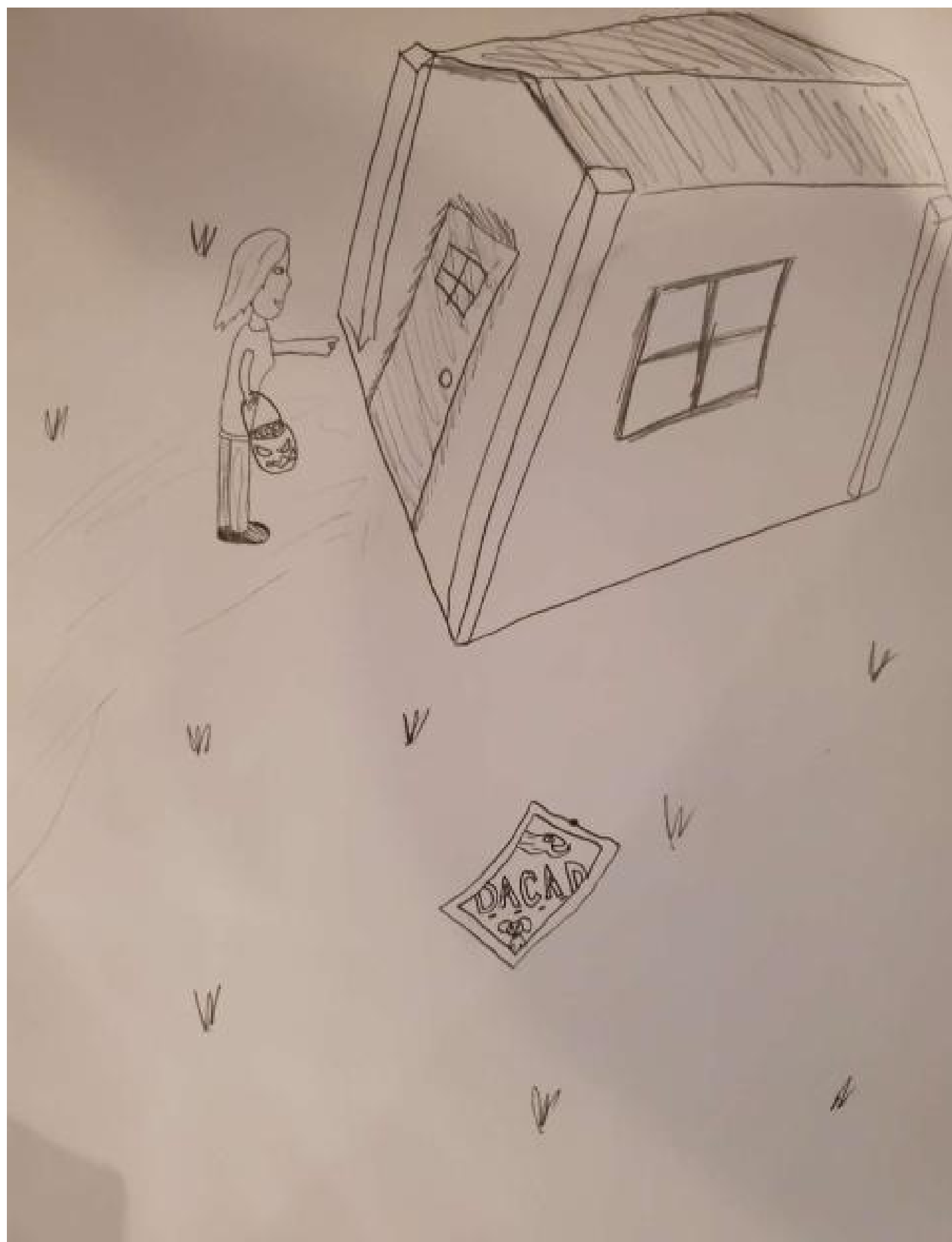


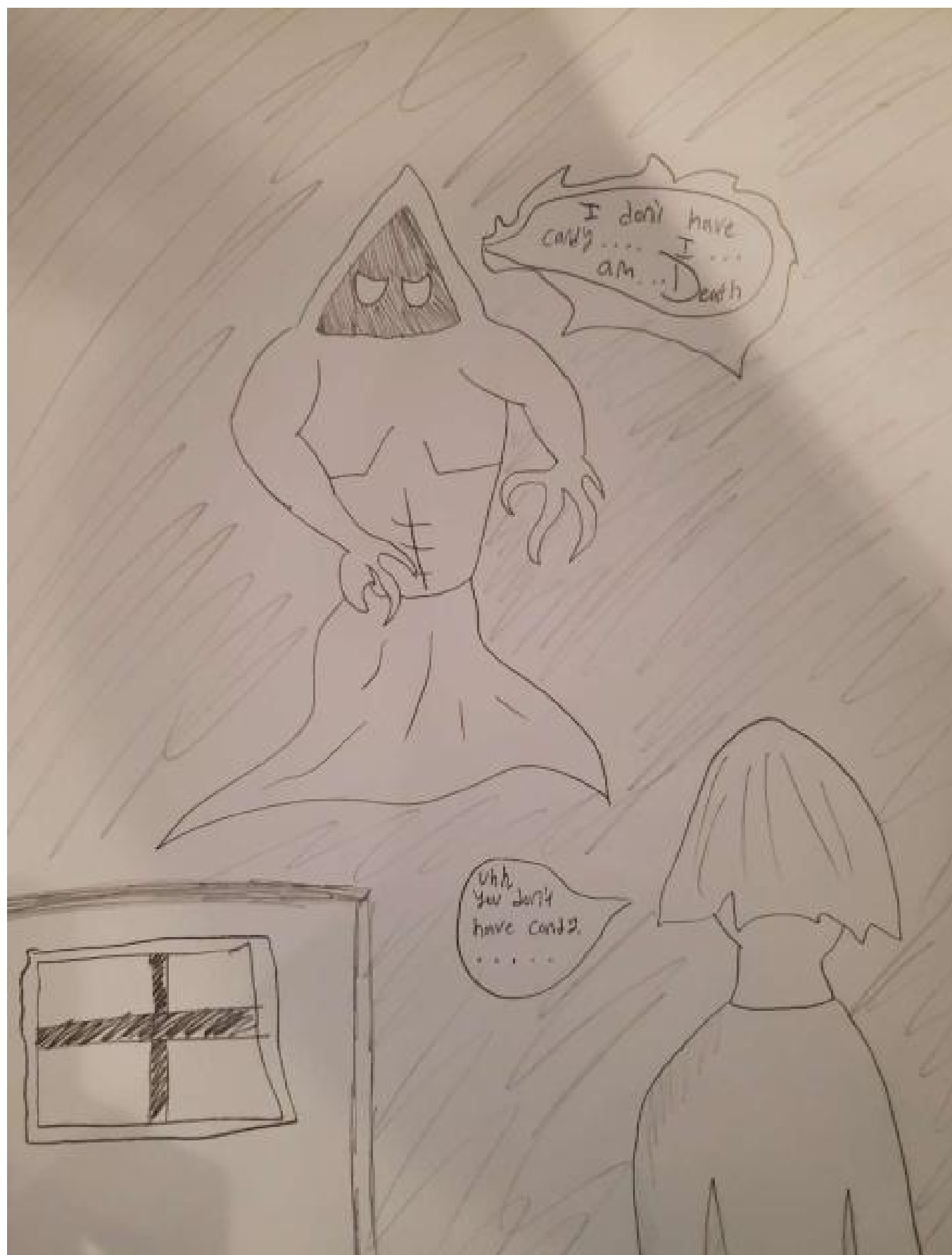


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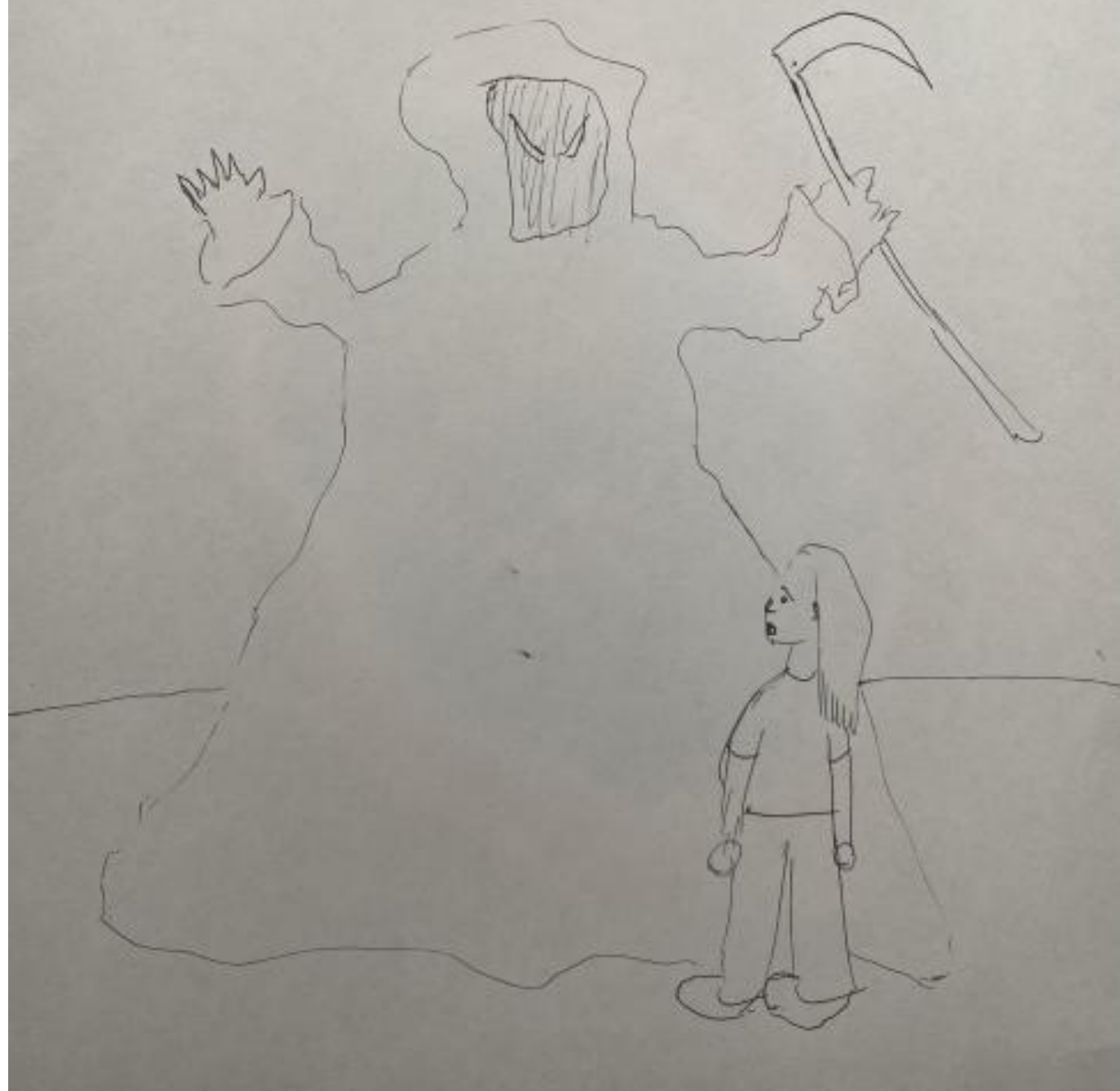
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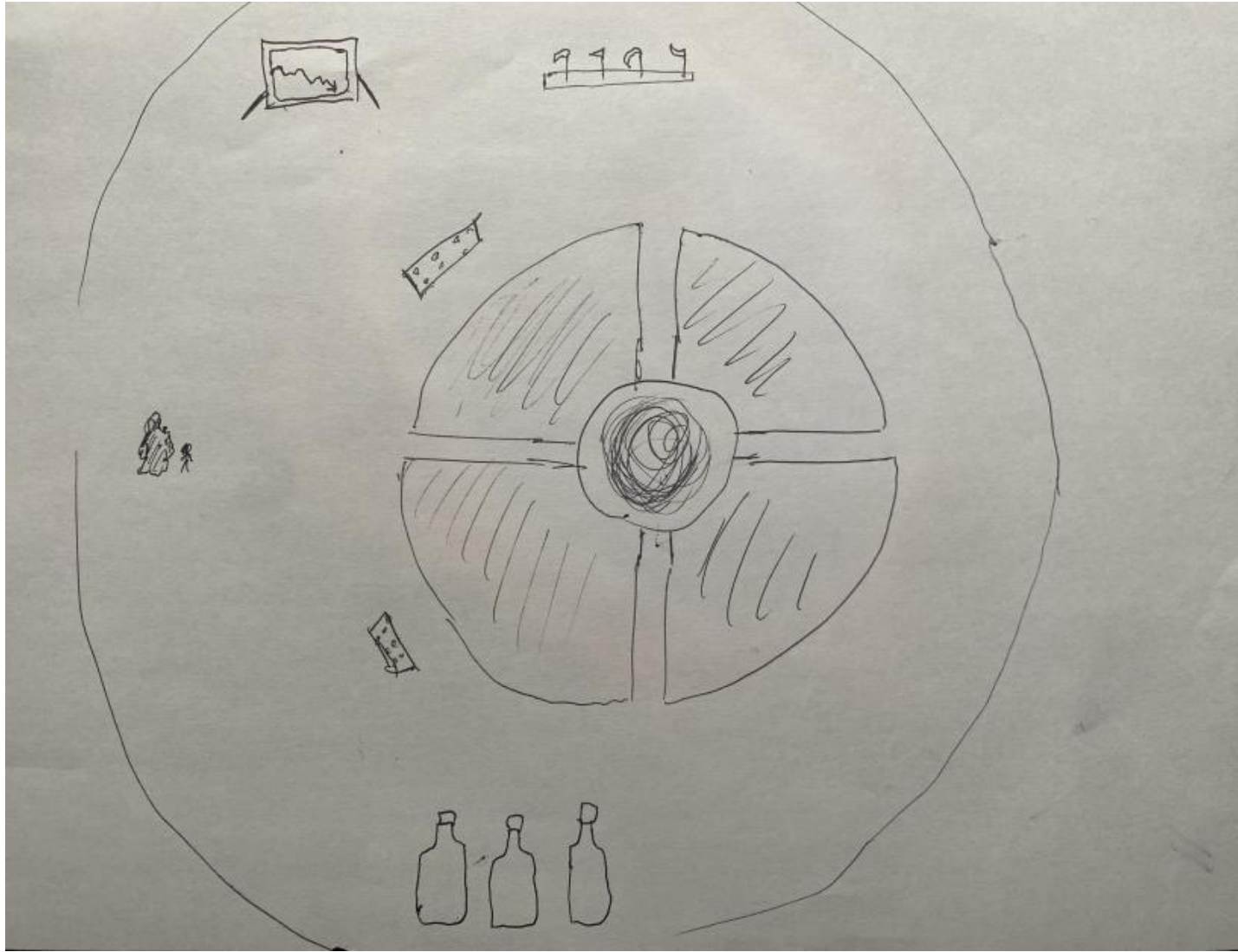
2023
EPIC + Xaq
world's
PCG



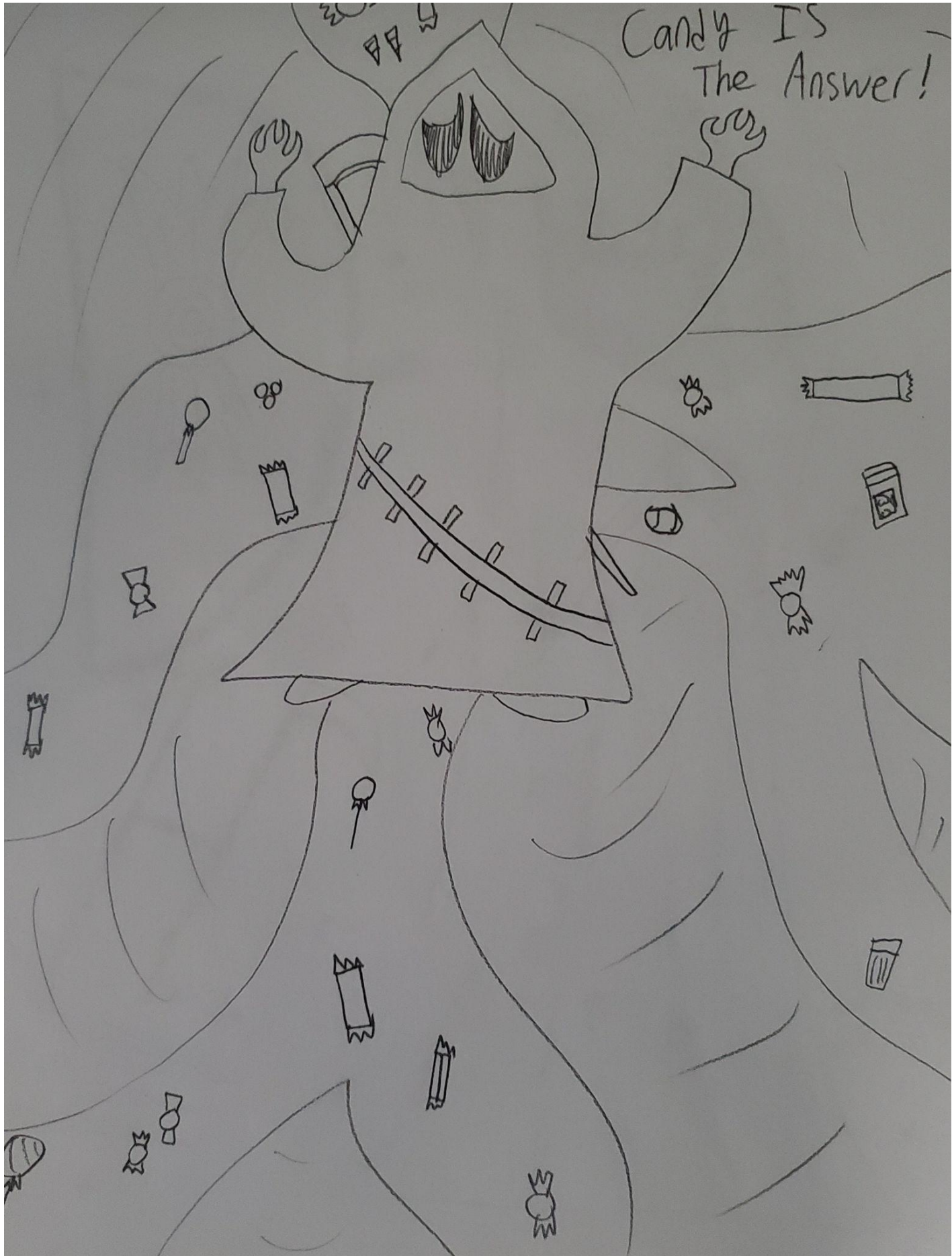


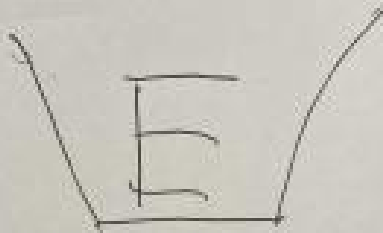
DEATH





Candy IS
The Answer!





MILKY
WAY X 10



RIT
KAT X 15



M&M's
X 20

2023 Paper Computer Game
By: Xaq and Epic Worlds PCG

Overview from the wiki article: Colette is out trick or treating just like any other kid would do at her age. She goes up to one of the houses, rings the doorbell, and hears a voice that says, "Come in." She does so but finds Death is there instead of candy. She takes out some of her candy (kit-Kats) and throws them at Death who actually finds that the Kit Kats have some strange healing effect on him.

Death takes Colette down to his laboratory where she finds he has a whole system that keeps him alive. The only problem is that the death charts are dropping for some strange reason, and Death needs the energy of death to stay "alive", and without it, well he will simply evaporate. Colette gives Death more of her candy, and it seems to help. Death decides to absorb all the candy in the world, and with that, he becomes mighty...

Script

Screen 1: You play as Colette. You can access your inventory and notice that you have some candy.

-You knock on the door because you are trick or treating.

Screen 2: You hear a raspy voice that says, "Come in.."

-got to screen 3 for the playable part.

Screen 3: The player is confronted by DEATH!

-The player can not kill him.

-Death is moving quickly with his scythe at the ready

-If the player throws kit-kats at Death, he senses a strange connection, he becomes friendly and tells Colette to follow him to his lab.

-If the player throws a milky Way at death: It just goes right through him, and he chuckles, then kills you.

-If the player throws M&M's at death: He feels slightly empowered but tells Colette to go away.

Screen 4: The player enters Death's lab.

-The 4 half sphere looking things are pits (The player will die if they fall into them) -skeletons are in them

-Catwalks will take you to the center sphere where you can see Death's Vortex, it collects the energy of the dead, its what keeps Death "Alive" (If the player touches it, they die)

-There is a tv with a chart, that represents the # of deaths worldwide.

-There are some buttons, if you press them, the chart goes up, and millions of people die, making death stronger. (The vortex shakes too)

-There are jars that store the energy of death, you can put candy in them, and Death will feed them to his vortex.

-Row of scythes: Death has multiple different scythes, you can add them to your inventory, but Death can not be killed by them.

Solution: Convince Death to become strong again by only using candy and not killing people.

Screen 5: Congrats, you have convinced Death to use candy as his power source! Now every Halloween there is always less and less candy.