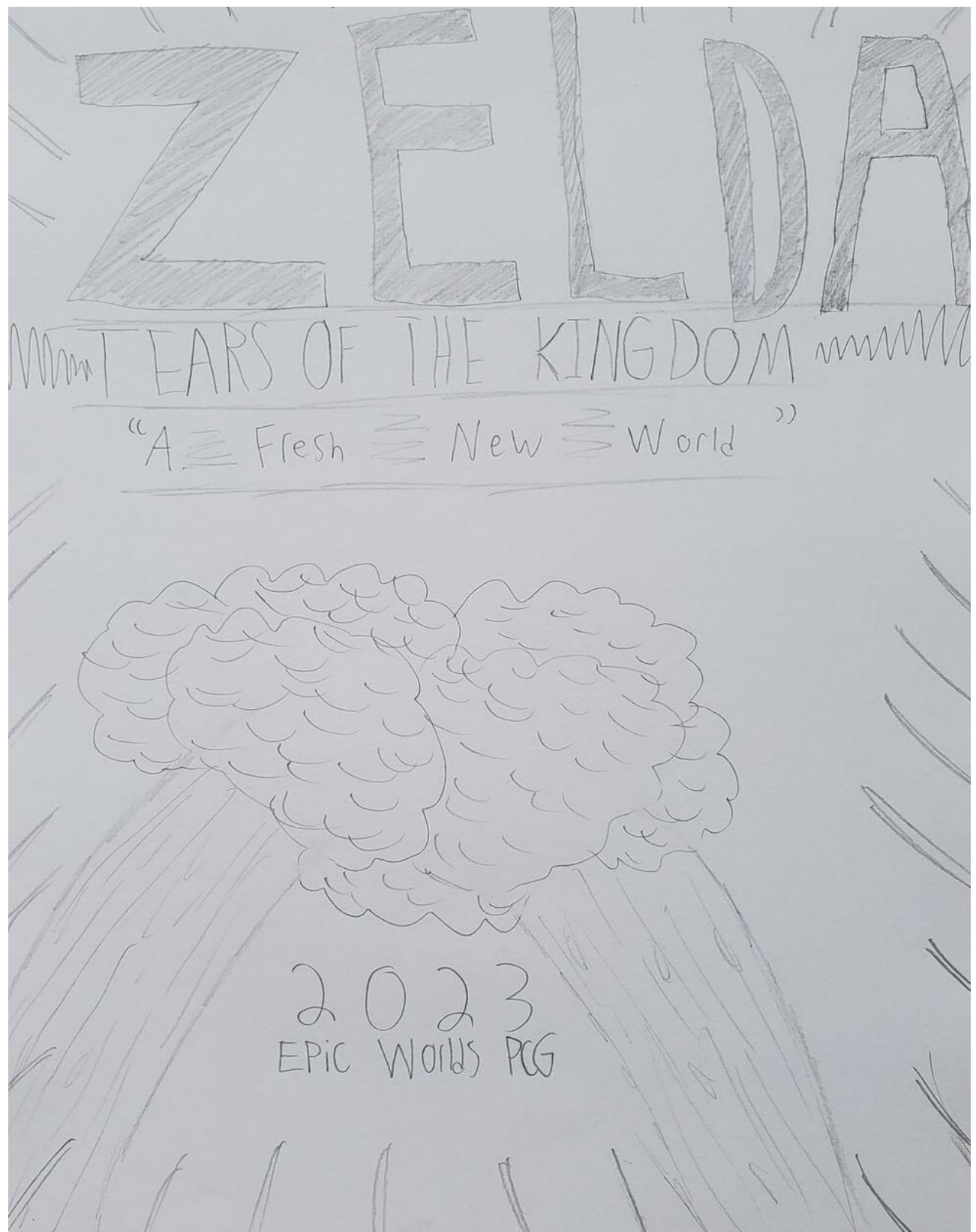
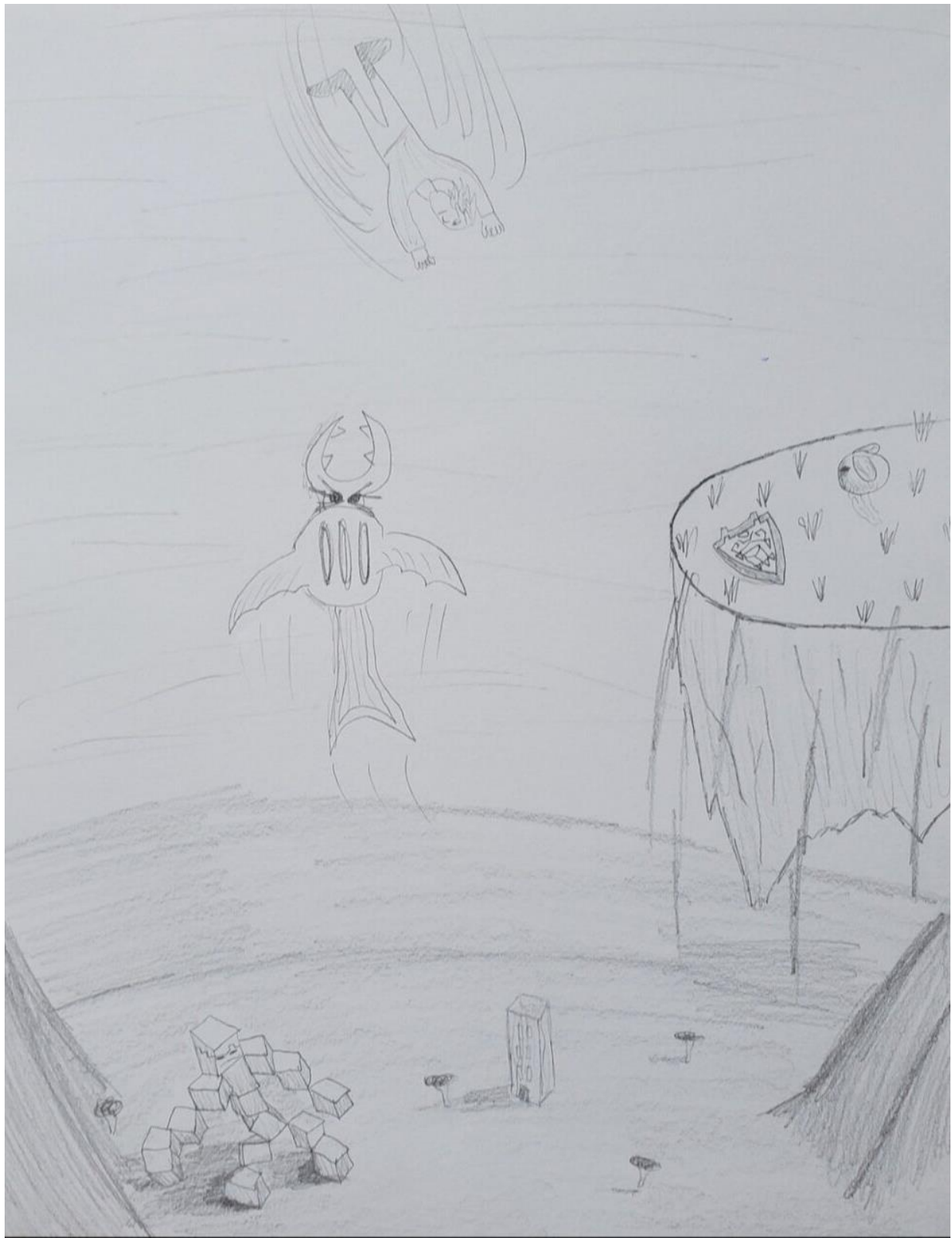
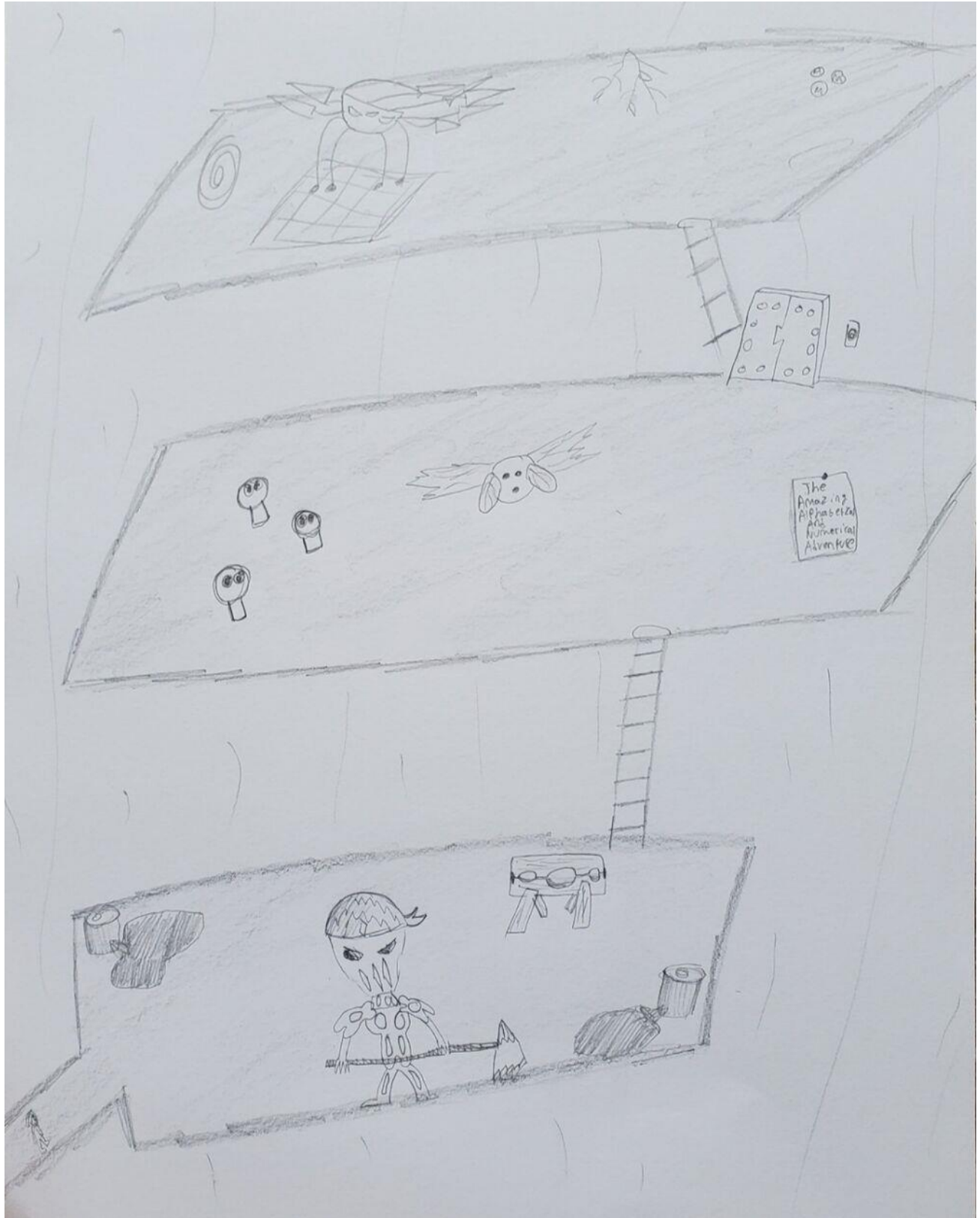






screen 1



screen 2

Zelda: Tears of the Kingdom: A Fresh New World

Paper Computer Game

By: Epic Worlds PCG

SCRIPT

Backstory: You play as Link, who decides to explore more parts of Hyrule.

SCREEN #1



The Player: Link: Flying down to Hyrule

He is missing a glider though!



An **Evil Bat** that wants to eat Link.

Solution: Link must grab onto the Evil Bat and ride him. Link can ride safely down to the surface or to that nearby floating island.



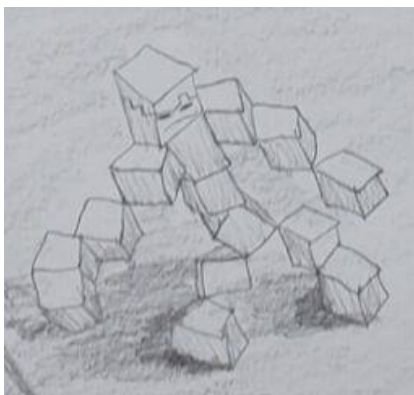
Floating Island



Grendel the Fairy: He is wounded and must be brought down to the surface for medical attention.



Link's Shield



Gerald the Golem: Unlike most golems, Gerald is friendly. He was reprogrammed to help out in this valley. The player can speak to him, but he won't speak back.



Trees: The leaves of these trees have healing powers. The player can use them to heal Grendel.



Mountains: The player can not go over the mountains; they can only stay in the valley.



A **building**: if the player chooses to enter, go to screen 2.

SCREEN #2



Link



A **Goblin**: this evil Goblin will try to kill Link with his Axe!

Solution: The player can pick up the barrel of oil and splash it at the Goblin, causing him to slip and get knocked out. They can then place him in the pillory.



Barrel of oil



Pillory: a wooden frame that can trap enemies.



A **ladder** that goes up to the next floor



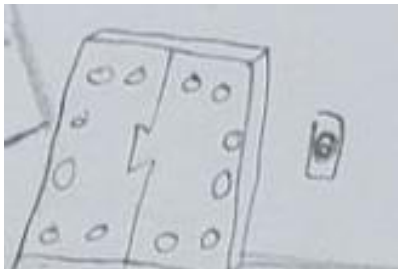
Random Poster



Zoofairy: a magical fairy that can hack into technology.



Three sentient **faces** that just stare at the corner of the wall. If the player follows their stare, they will find a small dent in the wall. If the player applies force to the dent in the wall, the enemy above drops down and gets squashed!



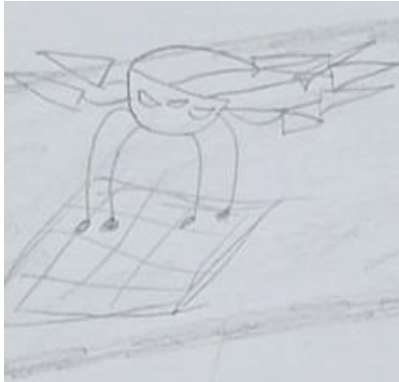
A **robotic door**: the button next to the door is broken and it will not open. The player must tell Zoofairy to hack into the door and open it.



3 Coins



Roots growing into the very old building.



Monster: The player must fight it if they do not figure out the face puzzle.

Solution: Link must use his shield to block the monster, and then use the Goblin's Axe to kill it.



A **portal** that leads to Link's next adventure.