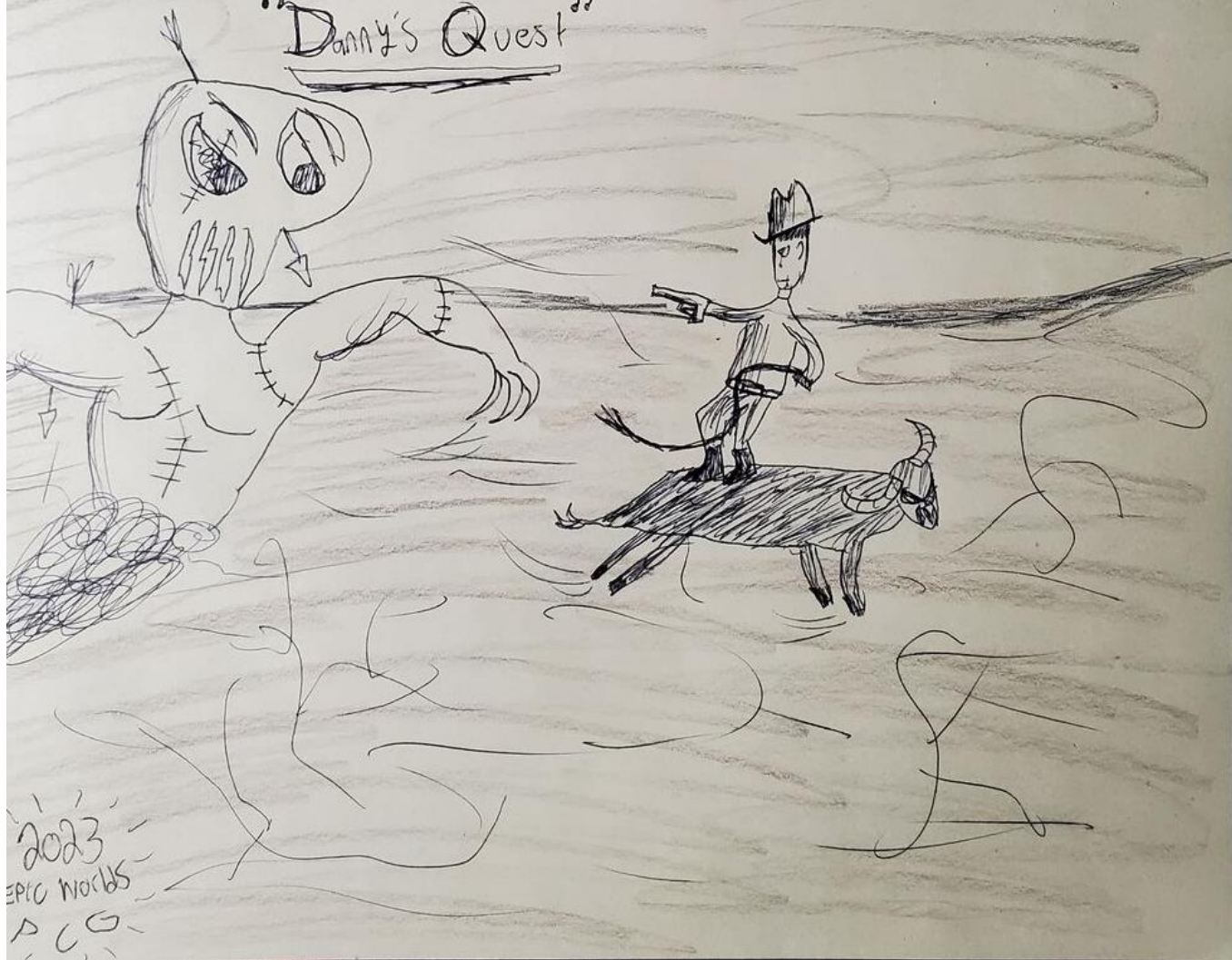


DEMO GAME

"Danny's Quest"





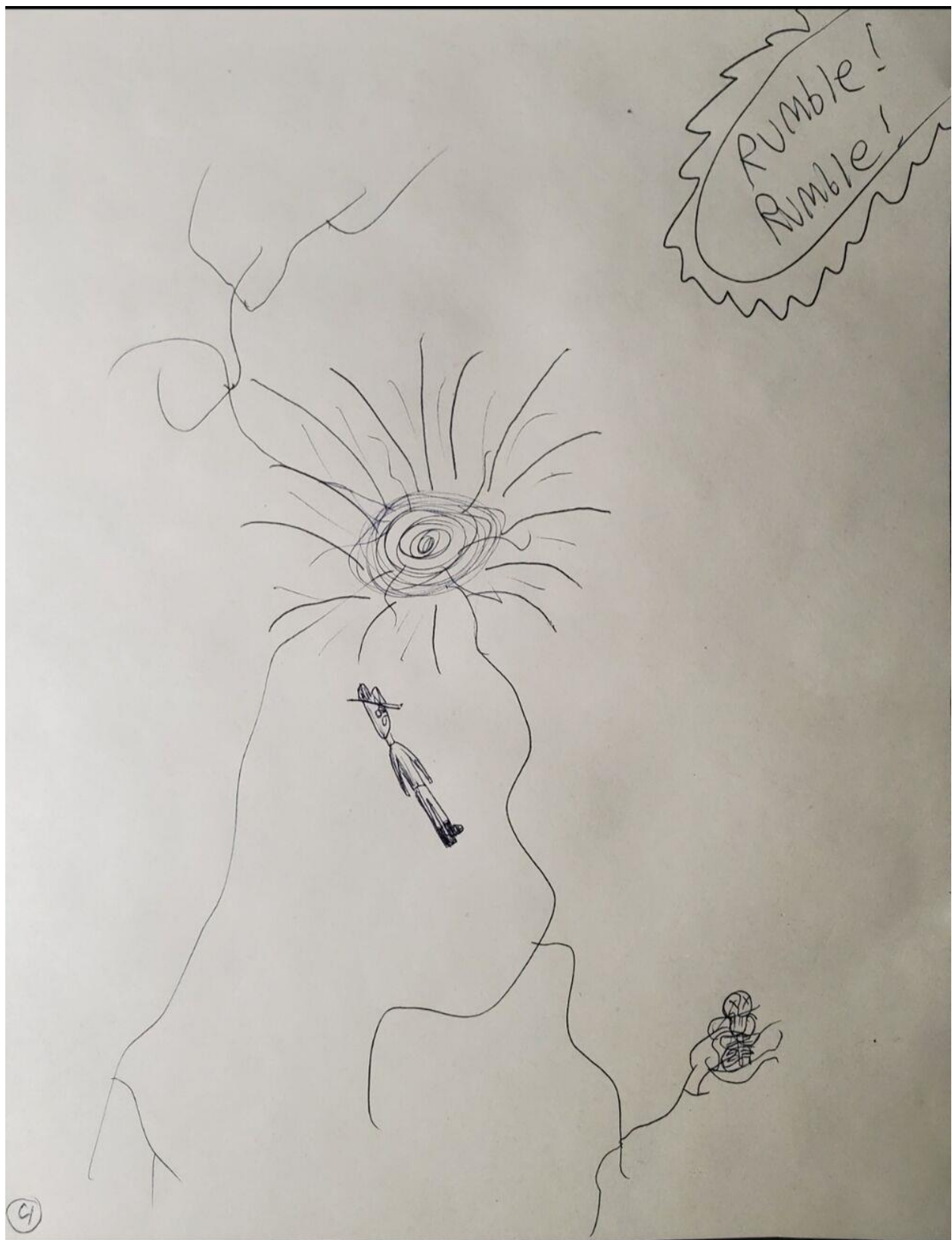
Screen 1



Screen 2



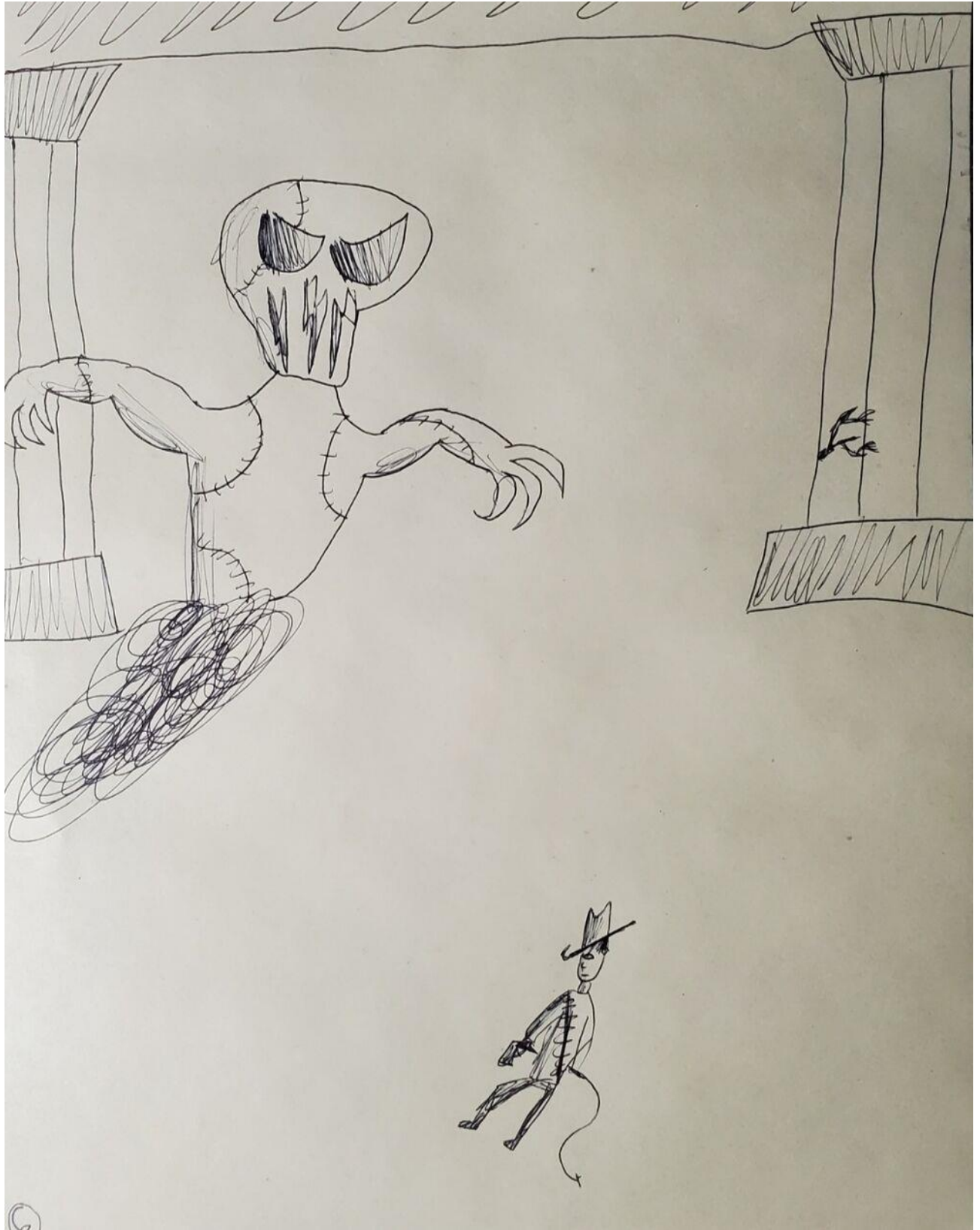
Screen 3



Screen 4



Screen 5



Screen 6



Screen 7

Danny's Demo Quest

Paper Computer Game

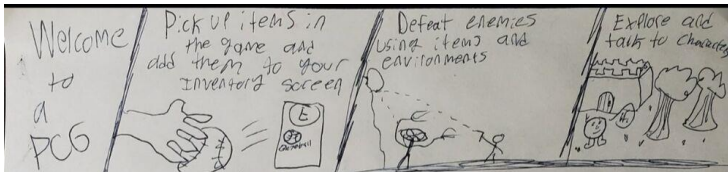
By: Epic Underworlds

SCRIPT

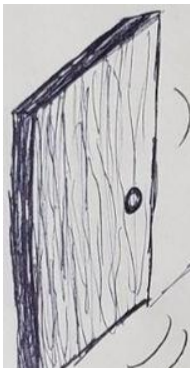
Note: This game was made for Epic's cousin, but anyone can play it.

Backstory: Danny is a lone cowboy who is living in a small hut. He has just woken up and hears a strange noise outside...

Screen #1



A description on how to play a PCG.



Door: The player hears strange noises coming from outside the door, if they choose to exit the building, go to Screen #3.



Broken Laptop: The player can pick this up and use it as a weapon later on.

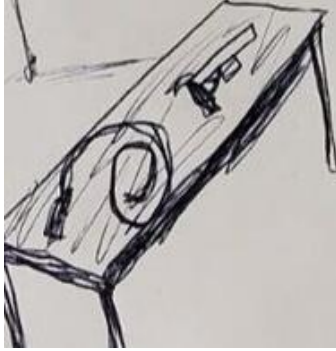


Table: the table has a whip and a gun on it with unlimited shots. The player can pick these items up.



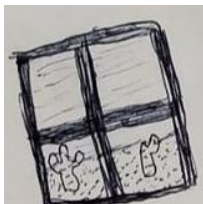
The player: Name: Deadshot Dan



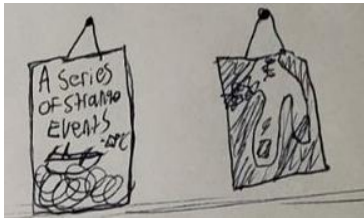
A Vootrol named **Peanut**. He will copy the players actions and follow him around. Kinda like a mini sidekick.



Carpet: If the player lifts it up, go to Screen #2.



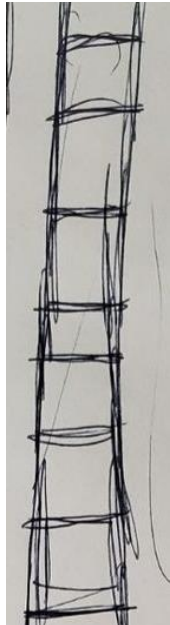
Window



Posters: The player can pick these up, but they are not that important.

Screen #2

If the player would have looked under the carpet, they find a strange room underneath.



Ladder



Poster



A **shelf** with...

Spicy Salsa: The player can use this later on

Chips: The player can give these to Peanut who will in return give his loyalty to the player.

Jam: Not really that useful. (2 Jam Jars)

Screen #3

The player steps outside and sees that a giant Cactus Dude is trespassing on his territory, he must pay!



Cactus Bactus: A giant man-eating Cactus. He can't move but he can throw a good punch!

Solutions

Salsa Solution: The player can throw the Spicy Salsa jar in the Cactus's mouth to kill him.

X-Caliber Solution: The player can use their lasso to grab the X-Caliber and slice the

Cactus in half.

NOTE: Guns, Whips, and anything else does not effect the cactus, he is simply too strong.



The Player



Fence: The player must get over the fence, they can do this by propping the old wagon up against it, and climbing over.



An **old wagon** with an empty jar and some wood planks by it.



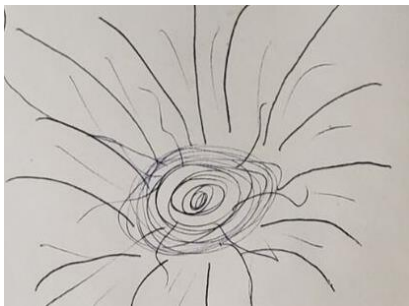
X-Caliber: A very sharp sword: Powerful enough to slice the Cactus in half, but the player must grab it with their lasso or else they will be punched to death by Cactus Bactus.

Screen #4

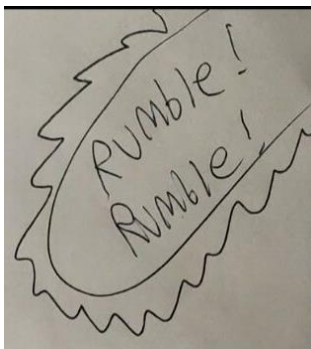
The player keeps moving, checking if there are any other trespassers on his property...



The Player



Sinkhole: The player gets dragged underneath and cannot save game. They then find themselves in Screen #5.



Sound of the Sinkhole



Skeleton of someone who died in the Sinkhole.

Screen #5

After falling through the Sinkhole, the player now finds themselves in a giant maze!



The Player



Bamboo Pole

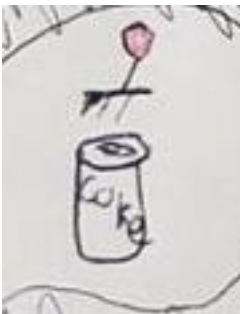


Metal Door: All red levers must be flicked in order for this door to open. Once opened, the player has access to screen #6.



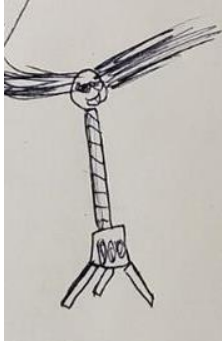
Enemy: This guy has two guns!

Solution: The player can trip him with their whip, and then shoot him. They can not simply shoot him right off the bat, because he will shoot the player first.

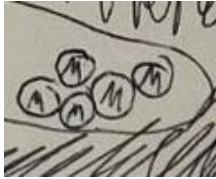


Lever: The player needs to pull each lever in the maze in order to escape.

Barrel: A barrel of coke that the player can add to their inventory.



Zoovac: A friendly robot who can hack into things. Use him to hack into the Electric Door.



Mercado Coins: The player can use these to trade with other NPCs in the game.



Slim Fast: The player will need this soon.



The Fat Guy: He is guarding a lever. He just loves to block your way.

Solution: The player can get past him by feeding him slim fast in a coke barrel. The Fat Guy will think he is just drinking coke, but the slim fast kicks in and he shrinks!



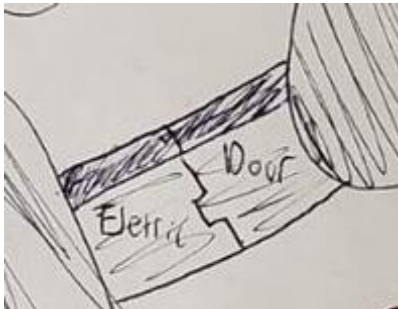
Frozen Lever Dude: If the player touches this lever, they get frozen.

Solution: Have Snow Joe flick it for you.



Snow Joe: A friendly snowman that is melting, have him flick Frozen Lever Dude so he stops melting.

Lever: You must first save him, otherwise he will not let you flick it. You can also not kill him.



Electric Door: Must be hacked into by Zoovac.



Item Box: Players can put in any item(s) they wish, and they will be teleported to the player in the next game they play.



Sword Mech: The player can easily defeat this guy by shooting him.



Turret Joe: This guy is essentially a living cannon.

Solution: The player must find something as a shield to block the cannon balls, or they can try talking Turret Joe out of killing them. The player can also pole vault over him with the bamboo pole.



Trash Can: The player can use this as a shield to get past the giant crossbow.



Giant Crossbow: The player must use their trash can lid to block the arrows. They can also shoot its strings so it cannot fire arrows anymore.

Screen #6

The player has finally gotten past the maze, now all they need to do is escape!



The Player

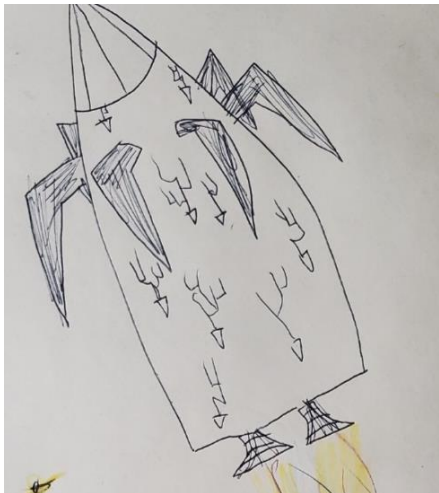


Mummy Dust Runner: An evil being that has just awakened!



Solution: The player must shoot the crack in the pillar so it the structure collapses on the Mummy, killing him.

Screen # 7



The player safely escapes the dungeon and end up finding a space ship. They decide to climb aboard and seek a new adventure...